



**Black templar
terminator beige cloth
PDF tutorial**



Before we start painting the miniature, we locate the light reflections on the cloth, by taking a picture of it under our desk lamp. I primed it in Chaos black as it has a great shine to it. I have added a guide for how to locate light reflections in the patreon post.

Paints used :

- Barbarian skin (Vallejo game color)
- Grimey grey (AK)
- Dark brown wash – Vallejo
- Ivory (Vallejo mc)
- Seraphim sepia (Citadel old formular)
- Dark grey (vallejo mc)





We start by basecoating the cloth with barbarian skin. For the most shaded areas, i added a bit of dark grey to the barbarian skin – about a 1/2 part.



We now shade, the naturally shaded areas (see reference photo on page 2), with Dark brown wash. 2-3 layers is enough. Add a 1/2 part of water. Seraphim sepia, can also easily be used.



We now add tiny dots & thin lines, with dark brown wash (or any other mid brown paint, that matches the sepia tone). We then glaze the frame of the light reflections & highlight under the added dots & lines, with a 2: 1/2 mix of barbarian skin & grimey grey. We also add random surface scratches, with the same mix. Add 1-2 parts of water.



We now add a 1/2 part more of grimey grey & a 1/2 part of ivory, & glaze towards the center of the light reflections



We now add a $\frac{1}{2}$ part more of ivory to the previous mix & glaze the center of the light reflections, & highlight below the dots & lines once again.



We now add 1 full part of ivory to the previous mix & glaze the very center of the light reflections, & highlight below some of the dots.



Later on, i added a couple of scratches more on the light reflection areas, to balance it out more, with the rest of the cloth. If we want some of the holes or scratches to look deeper, we can simply just add a bit darker brown, than the washes provide. Rhinox hide would work fine for that.

I hope you like it guys 😊