

DREAD

THINGONOMICON

ENHANCED INDEX

Design: Christopher Broadhurst and Creighton Broadhurst

Art: Matt Morrow



20 THINGS BY SUBJECT

Behold: all the 20 Things instalments broken down by theme.

CASTLES

20: Fort on the Borderlands (171), **27:** Ruined Castle (309), **57:** Besieged Castle (49)

CAVES & CAVERNS

11: Dark Caverns (91)

COUNTRYSIDE

28: Travellers' Inn (403), **35:** Bandits & Brigands (43), **47:** Local Landmarks (235), **64:** On the Road (297), **65:** Noble's Manor House (273), **68:** Merchant Caravan (255)

DESERT

24: Sun-Scorched Desert (379), **31:** Blue Dragon's Lair (105)

DRAGONS

31: Blue Dragon's Lair (105), **32:** White Dragon's Lair (123), **33:** Red Dragon's Lair (117), **39:** Black Dragon's Lair (99), **40:** Green Dragon's Lair (111)

DWARVES

05: Subterranean Mine (373), **11:** Dark Caverns (91), **23:** Fallen Dwarven Hold (141)

DUNGEONS

05: Subterranean Mine (373), **08:** Cultist's Lair (77), **11:** Dark Caverns (91), **13:** Noisome Sewer (285), **16:** Necromancer's Lair (267), **17:** Goblin Lair (183), **19:** Kobold Warren (223), **23:** Fallen Dwarven Hold (141), **27:** Ruined Castle (309), **29:** Lich's Lair (229), **45:** Vampire's Castle (439), **50:** Ruined Monastery (321)

DUNGEON LOCALES

37: Fane of Evil (147), **38:** Torture Chambers (391)

EVIL FOLK

60: Minions of Evil (261), **69:** Henchfolk & Hirelings (197)

FOREST & WOODLANDS

40: Green Dragon's Lair (111)

FRIGID CLIMES

32: White Dragon's Lair (123), **56:** Snow & Ice (367)

GIANTS

14: Hill Giant Steading (203)

GOOD FOLK

66: Fane of Good (153), **69:** Henchfolk & Hirelings (197)

GRAVEYARDS, TOMBS & CRYPTS

06: Ancient Necropolis (29), **08:** Cultist's Lair (77), **10:** Creepy Graveyard (63), **16:** Necromancer's Lair (267)

HILLS

14: Hill Giant Steading (203), **20:** Fort on the Borderlands (171), **23:** Fallen Dwarven Hold (141), **30:** Orc Village (303)

HUMANOIDS

17: Goblin Lair (183), **19:** Kobold Warren (223), **30:** Orc Village (303)

INNS & TAVERNS

01: Seedy Tavern (333), **28:** Travellers' Inn (403)

JUNGLE

55: Fecund Jungle (165)

MOORS

53: Windswept Moors (457)

MOUNTAINS

14: Hill Giant Steading (203), **20:** Fort on the Borderlands (171), **23:** Fallen Dwarven Hold (141), **30:** Orc Village (303), **32:** White Dragon's Lair (123), **33:** Red Dragon's Lair (117)

RUINS

07: Haunted House (189), **27:** Ruined Castle (309), **41:** Ruined Wizard's Tower (327), **45:** Vampire's Castle (439), **48:** Ruined City (315), **50:** Ruined Monastery (321)

Original 20 Things Instalment Number

↓
20: Fort on the Borderlands (171)

↑
Page Number in *The Dread Thingonomicon*

SEAS & OCEANS

22: Ocean Voyage (291), **58:** Wrecked Ship (469), **62:** Sunken Ship (385)

SWAMPS & MARSHES

39: Black Dragon's Lair (99), **54:** Noisome Marsh (279)

THIEVES, SMUGGLERS & PIRATES

04: Smugglers' Lair (353), **12:** Slaver's Compound (347), **35:** Bandits & Brigands (43), **46:** Smugglers' Village (361), **73:** Failed Thievish Doings (129)

TREASURE

02: Looting the Dead (241), **18:** Troublesome Treasures (409), **43:** Items Most Wondrous (209), **51:** Items Most Wondrous II (215)

UNDEAD

06: Ancient Necropolis (29), **08:** Cultist's Lair (77), **10:** Creepy Graveyard (63), **16:** Necromancer's Lair (267), **29:** Lich's Lair (229), **45:** Vampire's Castle (439), **49:** Abnormal Low-Level Undead (17), **50:** Ruined Monastery (321), **61:** Ghostly Hauntings (177), **63:** Crypts & Catacombs (71)

URBAN

01: Seedy Tavern (333), **03:** Wizard's Tower (463), **04:** Smugglers' Lair (353), **07:** Haunted House (189), **08:** Cultist's Lair (77), **09:** Bustling Marketplace (55), **10:** Creepy Graveyard (63), **12:** Slaver's Compound (347), **13:** Noisome Sewer (285), **16:** Necromancer's Lair (267), **25:** Curio Shop & Pawnbrokers (85), **26:** Townsfolk & Villagers (397), **27:** Ruined Castle (309), **36:** Fairs & Festivals (135), **41:** Ruined Wizard's Tower (327), **42:** Archives & Libraries (37), **44:**

Alchemist's Laboratory (23), **48:** Ruined City (315), **52:** Urban Chases (415), **65:** Noble's Manor House (273), **66:** Fane of Good (153), **67:** Lunatic Asylum (249), **68:** Merchant Caravan (255), **69:** Henchfolk & Hirelings (197), **70:** Urban Landmarks, (427) **71:** Minor Urban Events (421), **72:** Urban Oddities (433)

VILLAGES

07: Haunted House (189), **09:** Bustling Marketplace (55), **10:** Creepy Graveyard (63), **15:** War-Ravaged Land (445), **25:** Curio Shop & Pawnbrokers (85), **26:** Townsfolk & Villagers (397), **27:** Ruined Castle (309), **28:** Travellers' Inn (403), **30:** Orc Village (303), **34:** Farming Village (159), **36:** Fairs & Festivals (135), **46:** Smugglers' Village (361), **47:** Local Landmarks (235), **52:** Urban Chases (415), **64:** On the Road (297), **65:** Noble's Manor House (273), **68:** Merchant Caravan (255), **69:** Henchfolk & Hirelings (197), **70:** Urban Landmarks (427), **71:** Minor Urban Events (421), **72:** Urban Oddities (433)

WAR

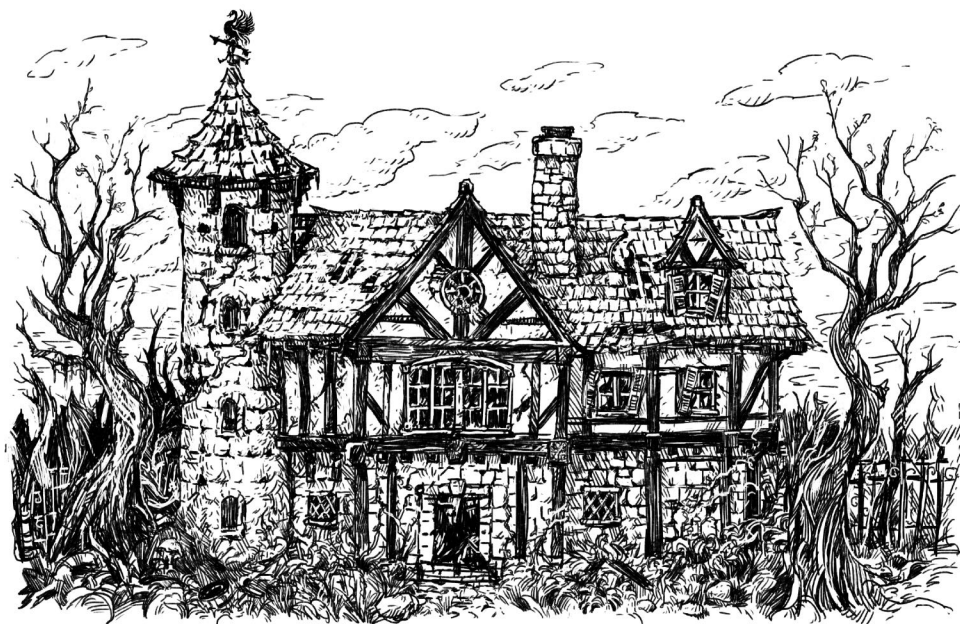
15: War-Ravaged Land (445), **20:** Fort on the Borderlands (171), **23:** Fallen Dwarven Hold (141), **27:** Ruined Castle (309), **57:** Besieged Castle (49)

WILDERNESS

14: Hill Giant Steading (203), **15:** War-Ravaged Land (445), **20:** Fort on the Borderlands (171), **21:** Wilderness Camping (451), **23:** Fallen Dwarven Hold (141), **27:** Ruined Castle (309), **28:** Travellers' Inn (403), **30:** Orc Village (303), **35:** Bandits & Brigands (43), **45:** Vampire's Castle (439), **47:** Local Landmarks (235), **53:** Windswept Moors (457), **59:** Shadowed Borderland (341)

WIZARDS, MAGES & SORCERERS

03: Wizard's Tower (463), **16:** Necromancer's Lair (267), **41:** Ruined Wizard's Tower (327), **42:** Archives & Libraries (37), **44:** Alchemist's Laboratory (23)



SAVE YOUR TIME. SAVE YOUR MONEY. SAVE YOUR STRESS.



[PATREON.COM/RAGINGSWANPRESS](https://patreon.com/ragingswanpress)