

PRINT-AND-PLAY



DEATH'S MIDDLE FINGER

Wand, rare (requires attunement)

Some folks believe death is not a thing that happens, a twist of fate, or even the normal course of life. Death is an entity, as old and powerful as it can be. And in a world where so many things can cheat and make her job harder, I can't believe that she would not be pissed.

This magic wand is made with a long curved bone that looks like an abnormally large finger. While you are holding this wand, you can use it as a spellcasting focus for your spells, and you gain a +1 bonus to spell Attack rolls. This magic wand has 5 charges and regains all its expended uses every day at dusk.

Curse of the damned. When you hit a target with a spell attack using this magic wand, you can expend a charge to attempt to curse the creature. The creature must succeed on a DC15 Wisdom saving throw or become Cursed for 8 hours. While cursed in this way, the creature can't benefit from healing spells or potions and has disadvantage on all death saves. A Remove Curse spell ends this Effect.