

PRINT-AND-PLAY



COIN OF RETURNING

Wondrous Item, rare (requires attunement)

This Golden coin is indistinguishable from a regular coin. Its true magic properties can only be spotted by spells like Detect Magic or Identify. It has a sun engraved on both sides. The sun has its eyes open on one side with small divination runes hidden in the engraving. On the other, the sun is asleep with hidden conjuration runes.

While attuned to this magic golden coin, you always know how far and in what direction it is as long as it is in the same plane of existence. In addition, as a bonus action, you can say its command word to make it magically appear back in your hand.

Spell storing. When you cast a spell of 2nd Level or lower while holding this magic coin, you can choose to store it within the arrow. The spell must target a single creature or an area and can't require an attack roll. The spell being stored has no immediate effect when cast in this way. The spell is cast when a creature other than you willingly touches this coin. If the spell has a target, it targets the creature that touches the coin. If the spell affects an area, the area is centered on that creature. If the spell summons Hostile Creatures or creates harmful Objects or traps, they appear as close as possible to the target. If the spell requires concentration, it lasts until the end of its full duration.

The coin is destroyed when the spell stored in it is cast, leaving no trace of its existence.