

Flesh tearer lieutenant chainsword

Step-by-step

Paints required:

- Basalt grey (Vallejo mc
- Abaddon black
- Corvus black
- Silver grey (Vallejo mc)





Before we start painting the miniature, we locate the light reflections on the chainsword, by taking a picture of it under our desklamp. I have primed the miniature in Chaos Black as it has a great shine to it, wich makes it easier to locate the different light reflections. I have added a guide for how to locate light reflections in the post description.



We start by basecoating the hair with a 2:1 mix of corvus black & abaddon black. We now glaze the frame of 4 light reflections on the large flat surface of the chainsword, by adding 1 part of basalt grey to the basecoat mix – add 2-3 parts of water. With the same mix we furthermore glaze the frame of all further light reflections located on the picture on page 3 – these are especially located on the edges.



We now highlight all the edges on the chainsword by adding 1 part more of basalt grey to the previous mix. Add 1-2 parts of water.

We now add scratches on the blade, by adding thin lines & dots with the same mix used in the previous step. We furthermore highlight the sharpest edges on the chainsword, by adding a ½ part of silver grey to the previous mix for the edges – finally we add a dot of the same mix, on all the areas where the scratches meets the edges.

We now add 1 part of silver grey to the previous mix used, & highlight the sharpest edges on the upper half of the chainsword especially. Now its finished ©