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PANEL 1

Wide panel. From left to right: Drunk #1's foot gets hooked. As it's violently pulled back, he falls chin first onto the street, which hurts—a lot! Daisy looks at that, surprised by his sudden defeat. Behind her, Drunk #2 is pulling out his rapier, in position to stab her in the back.

SFX

(near Drunk #1's chin; very big
font)

SMACK!

DAISY

What the pit?

SFX

(near Drunk #2's rapier being pulled
out)

SCHING

VOICE #1

(from off-panel)
One.

PANEL 2

Daisy (foreground) is turning her head to look behind her. In the background, a blurry shape (Lady Whisper) swings on a rope, both feet forward and catching Drunk #2 in the chest (who gets carried backwards by the blow). Daisy half-grins as she looks at his defeat.

SFX

(near the blurry shape; very large
font)

FWOOSH

SFX

(near point of contact w/Drunk #2)
 WHAP

DAISY

Heh heh...

LADY WHISPER

Two.

PANEL 3

Daisy turns to face Drunk #3, who's staring back at her with wide eyes. He's in trouble and he knows it. He doesn't see the grappling hook that's slowly dropping from above behind him. Daisy does, however, and flashes him a broad grin.

DAISY

Looks like it's just you and me.

DRUNK #3

Gulp

PANEL 4

Wide panel. Angle up: we're seeing Drunk #3 being pulled up by the hook (caught in his jacket). The rope loops over a beam protruding from the top of the building. On the other side, the rope is tied to a heavy barrel that's headed for the ground. Lady Whisper is casually standing on the barrel, holding on to the rope for stability. She has a smug smile, satisfied with herself, glancing in Daisy's direction. Daisy is watching (only visible from the shoulders up), looking unimpressed but remaining silent.

DRUNK #3

AAAAAH!

LADY WHISPER

Aaaand three!