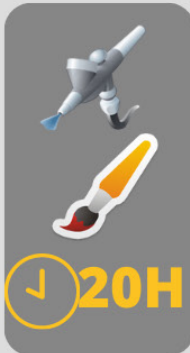





Horus heresy, Imperial fists 2.5 Rogal Dorn, base

Step by step



 Become a patron

INTRO

Model : Rogal Dorn

Brand : Games Workshop

Painting Time : Environ 14h

Rogal Dorn, primarch of the imperial fists and praetorian of the emperor. The master of defense capable of erecting impenetrable walls. His loyalty is unwavering and his will as solid as the strongholds he defends. In this series of tutorials, we will see how to paint the incredible primarch of fists. We will see how to make a yellow armor with a brush, cape, face, bronze, gold, black and base.

	Black, Vallejo		Mélange Salaise		Green Sky, Vallejo
	USMC Tank Crew, Vallejo		Chainmail Sil- ver, Vallejo		Black Templar, GW
	Chrome, Vallejo		Black, Aerocolor		Dwarven Gold, Scale 75
	Snakebite Leather, GW		Mournfang Brown, GW		Cold Grey, Vallejo
	Stonewall Grey, Vallejo		Dark Grey, Vallejo		Dark Brown, Vallejo
	Oiled Earth, Vallejo		White Grey, Vallejo		White, Vallejo
	Thunderhawk Blue, Vallejo		Ivory, Vallejo		

STEP 1



Voile



Salaise Mixture



Black,
Vallejo



We begin with the sound of dead Horus. For this we make a base layer of the *special Salaise mixture* in veils (<https://www.salaisefigurine.com/2013/08/figurine-test-sons-of-horus.html>)

We darken it into veils by adding *black* in the base layer.



STEP 2



Voile



Lissage



Green Sky,
Vallejo

We always thin in veils by adding *green sky* to the base layer.



Nous lissons le tout en utilisant la couche de base.

STEP 3



Voile



Cold Grey,
Vallejo

The rest of the base receives a base layer of *cold grey*.



STEP 4



Voile



Black,
Vallejo



Stonewall Grey,
Vallejo



We darken it by adding *black* to the base layer and we lighten it with *stonewall grey*.

STEP 5



Texturage



Glazing



Dark grey,
Vallejo



Dark Brown,
Vallejo



Oiled Earth,
Vallejo

We will now pass three different random washes on the stone. We use *dark brown*, *dark grey* and *oiled earth*.



STEP 6



Détourage



Base



Black,
Aerocolor



Dwarven Gold,
Scale 75



Chainmail Sil-
ver, Vallejo



Let's go back to the marine. We do a lining in *black ink*.

For the base layers, we use *dwarven gold* for gold and *chainmail silver* for steel.



STEP 7



Détourage



Lavis



Snakebite
Leather, GW



Black Templar,
GW



USMC Tank
Crew, Vallejo

We wash *snakebite leather* on gold and *black templar* on steel.



We highlight the armor with
USMC tank crew.

STEP 8



Base



Layering



Mournfang
Brown, GW



Chrome,
Vallejo



Thunderhawk
Blue, GW

To further dirty the steel, we carry out a wash of *mournfang brown*.



We highlight all metals in *chrome* and black with a mixture *thunderhawk blue* + *ivory*.

STEP 9



Brossage

White Grey,
Vallejo



To lighten the stone we brush the whole with *white grey*.

STEP 10



Brossage

White,
Vallejo

Finally, we brush pure *white* on the parts most exposed to light.



GALLERY

SALAISE
FIGURINE STUDIO



SALAISE
FIGURINE STUDIO



SALAISE
FIGURINE STUDIO



LEGEND



Base

Base layer



Texturage

Often called stippling, it is treated many times in live painting (UR025, overlord necron), a basic technique used in the «Quick Step 34: Judicial Leather».



Blending

Advanced gradient technique, mainly darkening, discussed in «Webinar #11: Blending».



Layering

Advanced gradient technique, mainly in brightening, discussed in «webinar #12: layering».



Glazing

Advanced gradient technique, or balancing phase discussed in «webinar#1: glazes», and in the «webinar: glazing».



Lavis

Darkening or tinting technique, discussed in webinar #1: glazes, and in «webinar #6: washes», as well as in «training booklet #4: wash»



Brossage

Lightening technique, discussed in the booklet «Brush painting: the basics» and in the «Webinar: dry brushing»



Détourage

Volume clipping technique, discussed in «Webinar #4: Volume Clipping» and «Training Booklet #4: Clipping»



Wet-blending

Gradient technique by fresh overlay of 2 different colors, discussed in the «webinar: wet blending»



Voile

Basic aero technique, discussed in «Webinar #8: Aero gradient»



Lissage

Aero technique, discussed in «Webinar #8: Aero gradient»



A target indicates that this step requires high precision