

CZ0525. "GROWING THREAT" PRECON BUDGET UPGRADE GUIDE

- 1) UPKEEP STEP
 - 2) MAIN TOPIC
 - 3) TO THE LISTENERS
 - 4) THE END STEP
 - 5) CLEAN-UP PHASE
-

CLAP AND SLATE

- 1) INTRO MURPH AND RACHEL

@alsonamedjosh - @wachelreeks -@commandcast

March of the Machine is here! It's time for our budget upgrade guide for "Growing Threat," the Orzhov (white, black) Incubate Commander precon deck. We've gonna go over the STATS and suggest 10 cards to add and 10 to take out for just \$10! BUT FIRST:

****CARD KINGDOM** **ULTRAPRO #1** **PATREON: ALISSA TELLING****

- 2) MAIN TOPIC: **"GROWING THREAT" PRECON - BUDGET UPGRADE GUIDE**

The rules: 10 cards in, 10 cards out. Total budget of around \$10. We'll leave the mana base as-is.

NEW COMMANDERS:

BRIMAZ, BLIGHT OF ORESKOS (main commander)

- *Proliferating every turn is very powerful. You want to be sacrificing Phyrexians every turn if possible which is a great use of those little incubate tokens.*

MOIRA AND TESHAR (secondary commander)

- *Remember historic is legendary spells, sagas and artifacts.*

"GROWING THREAT" DECK STATS

- Ramp - 14
- Card Draw - 6
- Single Target Removal - 12
- Wipes - 4
- Lands - 38

- Phyrexian/Artifact Creatures - 26
- Creature Tokens - 8
- Recursion - 8
- Counters - 3*

**Outside of incubate tokens*

WHO SHOULD YOU RUN AS THE COMMANDER?

Brimaz, Blight Of Oreskos

- *The deck is so focused around the Phyrexian theme that it's hard not to use Brimaz as the Commander. There just aren't enough ways to enable the other commanders. Hard to get threats in graveyards in particular.*

REPRINT VALUE

This only takes into account the value of the reprints (65) NOT the new cards.

Total Reprint Value is \$85.45

(Average Reprint Value)

Commander 2019 - Average Reprint Value \$80

Commander 2021 Strixhaven - Average Reprint Value \$88

Commander 2021 Forgotten Realms - Average Reprint Value \$115

Neon Dynasty Precons - Average Reprint Value \$73

Baldur's Gate Precons - Average Reprint Value \$104

Brothers' War Precons - Average Reprint Value \$95

All Will Be One Precons - \$101

NOTABLE REPRINTS (all cards worth MORE than \$2)

1 card that is \$5 or more, and **13** cards between \$2 and \$5

\$5 OR MORE (there is 1)

- Ancient Stone Idol \$7.00

\$2 TO \$5 (there are 13)

- Fetid Heath \$4.50
- Massacre Wurm \$4.00
- Phyrexian Triniform \$4.00
- Karn's Bastion \$4.00
- The Aether Flues \$3.00*
- Undercity Reaches \$3.00*
- Nettlecyst \$3.00
- Phyrexian Scriptures \$2.75
- Soul of New Phyrexia \$2.50
- Night's Whisper \$2.50
- Panopticon \$2.25*
- Sol Ring \$2.25
- Phyrexian Delver \$2.00

*Planechase Cards

BEST CARDS IN THE DECK (*denotes a reprint)

- Filigree Vector
- Darksteel Splicer

MIDROLL BREAK

Quick discussion about our evaluation of the deck right out-of-the-box and what the goal of the adds/subtractions were going into the "cards to add" section:

CARDS TO ADD

(remember: our total budget is around \$10 for this exercise)

SAC OUTLETS

- **Chronomancer \$0.25**
Another sac outlet for incubate tokens, plus it draws cards!
- **Spawning Pit \$2.50**
Another sac outlet that makes artifact creature tokens
- **Costly Plunder \$0.25**
Draws cards. Easy to leave up 2 mana because of incubate tokens

RAMP

- **Scholar of New Horizons \$0.75**
Ramp! Turns counters into card draw!
- **Myr Convert \$0.25**
Ramp!
- **Inspiring Statuary \$0.50**
Ramp!
- **Everflowing Chalice \$1.25**
Ramp! A great counter to proliferate

PHYREXIAN FODDER

- **Phyrexian Walker \$2.00**
Cheap Phyrexian!
- **Mite Overseer \$1.50**
Makes Phyrexian fodder and buffs up your incubate tokens
- **Annex Sentry \$0.25**
Phyrexian + Targeted removal

Total = \$9.50

HONORABLE MENTIONS

- **Mondrak, Glory Dominus \$35.00**
Phyrexian that cares about counters are all the right ingredients, but too expensive for a quick upgrade.
- **Resourceful Defense \$7.50**
Moving counters from Incubator tokens to creatures is very powerful especially at instant speed, but not in the top 10
- **Door of Destinies \$18.00**
A tribal artifact with a powerful counter to proliferate? This is everything the deck wants. Just a bit pricey

CARDS TO TAKE OUT

The curve in this deck is extremely high with 15 cards 6 mana value or more (23 that are 5 mana or more). Many of these cards were cut to lower the mana curve of the deck.

- **Soul of New Phyrexia**
Expensive board protection that is very difficult to hold up
- **Shimmer Myr**
Deck is not particularly concerned at moving at flash speed
- **Psychosis Crawler**
Not going to be very impactful in this deck. Expensive for just a few points of damage
- **Ancient Stone Idol**
Not a Phyrexian, just makes a big incubator token I guess?
- **Scytheclaw**
Expensive and hard to take advantage of in this deck.
- **First-Sphere Gargantua**
Very expensive for only one card.
- **Orzhov Locket**
Slow.
- **Shattered Angel**
No additional lifegain synergy. Just Phyrexian
- **Coveted Jewel**
Dangerous, expensive. Have to make sure you can sacrifice it at the right time.
- **Duplicant**
Expensive.

HOW THE DECK PLAYS

Ramp your commander out ASAP (oftentimes better to hold cheap artifact creatures or Phyrexians until the commander is out) then start incubating. Use the incubator tokens to get value and eventually flip over the bigger ones and attack along with your big Phyrexians.

3) **TO THE LISTENERS**

What do you think of the “Growing Threat” precon? Any cards we missed? Any cards we suggested to take out or add that you disagree with?

****CARD KINGDOM OUT** **ULTRA PRO #2****

4) **THE END STEP**

Something cool outside the world of Magic.

5) CLEAN-UP STEP

Big thanks to our amazing team here at The Command Zone! **Craig Blanchette, Damen Lenz; Arthur Meadowcroft; Ladee Danger; Manson Leung; Jake Boss; Jordan Pridgen; Sam Waldow; Gaurav Gulati; Jamie Block; Mitch Trafford; Evan Limberger; Gabriel Pozos; Megan Yip; Eric Lem; Josh Lee Kwai; and Jimmy Wong.**