TSUKITSUNE



he Tsukitsune are a fox-like race that have always led sheltered, secluded lives from other societies, and only in certain parts of the world and the feywild. They are rumored to have descended from foxes imbued with strong magics that evolved to take a humanoid form, known as kitsune. Unlike kitsune, however,

tsukitsune have only a single tail, although they tend to still possess some innate magical ability.

Tsukitsune often will avoid drawing attention to themselves in other societies, and as such will keep their ears and tails hidden if possible. That said, when comfortable with who they are around, they can quickly become more outgoing. Alcohol can accelerate this process greatly, as tsukitsune tend to love of sake and wine as much as dwarves love ale.

Tsukitsune live to be about 100, and can be any alignment, though they are slightly more likely to gravitate to chaotic alignments, in-line with the trickster-like nature of their ancestors and deities. That said, many are still raised with a sense of honor, and will attempt to return any favor offered them.

TSUKITSUNE TRAITS

Ability Score Increase. Increase your Dexterity, Wisdom, or your Intelligence by 1 and your Charisma by 2

Age. Tsukitsune live to be about 100, and reach maturity around the age of 16.

Alignment. Tsukitsune can be any alignment, but often gravitate slightly to more chaotic tendencies.

Size. Tsukitsune are usually just a few inches shorter than the average human, and are generally lighter weight at 70 to 130 lbs. Your size is medium.

Speed. Tsukitsune are swiftfooted ou have a walking speed of 35 ft.

Languages. You can speak and write in common and Sylvan.

Darkvision. You have darkvision of up to 60 ft. Dim light is treated as bright light, and darkness is treated as dim light. You cannot discern color in darkness, only see in shades of gray.

Keen Hearing. Your fox ears can hear a wide range of sounds to give you advantage on wisdom (perception) checks to hear things. If a target is invisible or underground, you can search as a bonus action using your hearing to try and discern their location.

Fox fire. You know the Dancing Lights cantrip.
When you reach 3rd level, you can cast Faerie Fire spell once using this trait. When you reach 5th level, you can cast the Enthrall spell once with this trait. You regain the ability to cast these spells when you finish a long rest.
Charsima is your spellcasting ability for them.

Charming Affinity. You have advantage on saving throws against being charmed.

APPEARANCE

Tsukitsune look mostly like normal humans, though are usually fairly lithe and are a few inches shorter on average. In place of humanoid ears, they have two pointed fox ears that stick up atop their head, and a bushy fox tail at the base of their spine. Their eyes tend to reflect light in dim light or darkness and their sharp colors can be a giveaway that they aren't human if they keep their other fox features hidden.

