

Blade of Retreats

Weapon (any sword), rare (requires attunement)

This pristine curved blade has its handle wrapped in a small spell scroll, glowing brightly at all times.

You gain a +1 bonus to attack and damage rolls made with this magic weapon.

In addition, when you miss an attack with this weapon, you can use your reaction to teleport to any unoccupied space you can see within 30 feet of you. You can't teleport to a point that would bring you within 10 feet of a hostile creature. This property of the weapon can be used twice, regaining all expended uses daily at dawn.

Frozen Shard

Wondrous item, rare (requires attunement by a spellcaster)

The permanently frozen shard, inside which swirls a fragment of Leechdepth essence, glows with a turquoise color. It can be attached to pieces of string and carried around the waist or neck, or even affixed to a staff.

While this shard is on your person, it has the following properties:

- Whenever you cast a spell of 3rd level or higher, you gain temporary hit points equal to your proficiency bonus.
- Whenever you cast a spell of 1st level or higher that deals cold or necrotic damage, you regain hit points equal to your proficiency bonus.

