



**Beastman TMM rusty axe  
PDF tutorial**



Before we start painting the miniature, we locate the light reflections on the axe, by taking a picture of it under our desk lamp. I've chosen 3 light angles for this specific model. I primed it in Chaos black as it has a great shine to it. I have added a guide for how to locate light reflections in the patreon post.

# Paints used :

- Leadbelcher
- Abaddon black
- Agrax earthshade
- Mournfang brown
- Skrag brown
- Silver (Vallejo mc)





We start by basecoating the axe with a 3:1 mix of leadbelcher & abaddon black. We then wash the lower  $\frac{3}{4}$  part of the axe with agrax earthshade. We also wash around the nails.



We now add 2 layers more of agrax earthshade.



We now edge highlight all the edges with a 2:1 mix of leadbealcher & silver. We furthermore add scratches & dots with the same mix, by painting thin lines & dots. Finally we glaze the upper  $\frac{1}{4}$  of the axe blade (the main light reflection), with the same mix. Add 1-2 parts of water.



We now edge highlight all the edges that catches most light ( see reference photo on page 2 ) & all the sharpest edges, with pure silver. We furthermore add dots of silver, on all the areas where the scratches meets the edges. Ive pointed a couple of these areas out. Finally we add mournfang brown to some of the darkest recesses, to illustrate rust – add 1-2 parts of water.



We now add some skrag brown in the center of the added mournfang brown. Add 1-2 parts of water. The rusty TMM axe is now done 😊

Backside view.