



**Salamander molten hammer
PDF tutorial**

Paints used :

- Evil suns scarlet (Citadel)
- Volcanic yellow (AK)
- Ice yellow (Vallejo mc)
- Rubber black (AK)
- Dark blue grey (Vallejo mc)
- Dark sea grey (Vallejo mc)





We start by basecoating the hammer heads with a 1:1 of evil suns scarlet & volcanic yellow. The remaining area is basecoatet with rubber black.



We now glaze, from the edges, & towards the center, by adding 1 part more of volcanic yellow, to the basecoat mix– add 1-2 parts of water.



We now add 1 part more of volcanic yellow, to the previous mix & glaze/ or stipple further towards the center.



We now add 1 part of ice yellow to the previous mix & glaze/ or stipple the center.



We now add 1 part more of ice yellow & stipple the very center. We furthermore glaze the edges, with a 1:1 mix of evil suns scarlet & rubber black. Add 2-3 parts of water.

We now take pure rubber black, & edge highlight the edges – add 1-2 parts of water. the

We now add a couple of dots & scratches randomly, towards the warm areas on the hammer, with a 2:1 mix of evil suns scarlet & rubber black. We can also add a couple, with pure rubber black. Add 1 part of water.

We now edge highlight it with dark blue grey.



We now edge highlight the sharpest edges, with dark sea grey.

For the mid section of the hammer, we do the same process as for the previous covered areas, but stop somewhere in between step 3 & 4.

Its now done 😊