

NOLTEN SWORDS FOUNDATION TUTORIAL

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INTRODUCTION

Hello, Darren here and in today's tutorial we'll be looking at how to paint the effect of molten or lava blades.

The miniature featured in this tutorial is the Fire Giant from the CMON boardgame Blood Rage. The sword featured on this miniature is a very stylised blade however, the method can easily be applied to any sword to achieve the same effect.

This tutorial contains a heavy amount of airbrush work to get this effect. Using the airbrush can really help speed up painting blades as big as the one in this tutorial.

PAINTS:

CITADEL



VALLEJO MODEL COLOUR

Cold White 70.919



PAINT STEP BY STEP WITH THE ARTIST!

Wherever you see this button this tutorial has an accompanying audio commentary from the artist.

TOOLS:

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14	6

I only used a small selection of my typical brush sizes for this - I prefer Kolinsky sable.



I used an airbrush for priming and basecoating – you can use a brush, or even spray cans.

VALLEJO MODEL AIR



Orange 71.083

Red 71.102

VALLEJO GAME AIR



Moon Yellow 72.705

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As the first few steps involve a lot of bright tones we should start from a white basecoat. Using a **White Ink** to create a smooth finish, but any **White Primer** would work.



STEP 2

Apply a solid basecoat of **Moon Yellow**.



STEP 3

Apply **Orange** towards the base of the sword and the upper third of the blade, leaving some of the yellow towards the centre.

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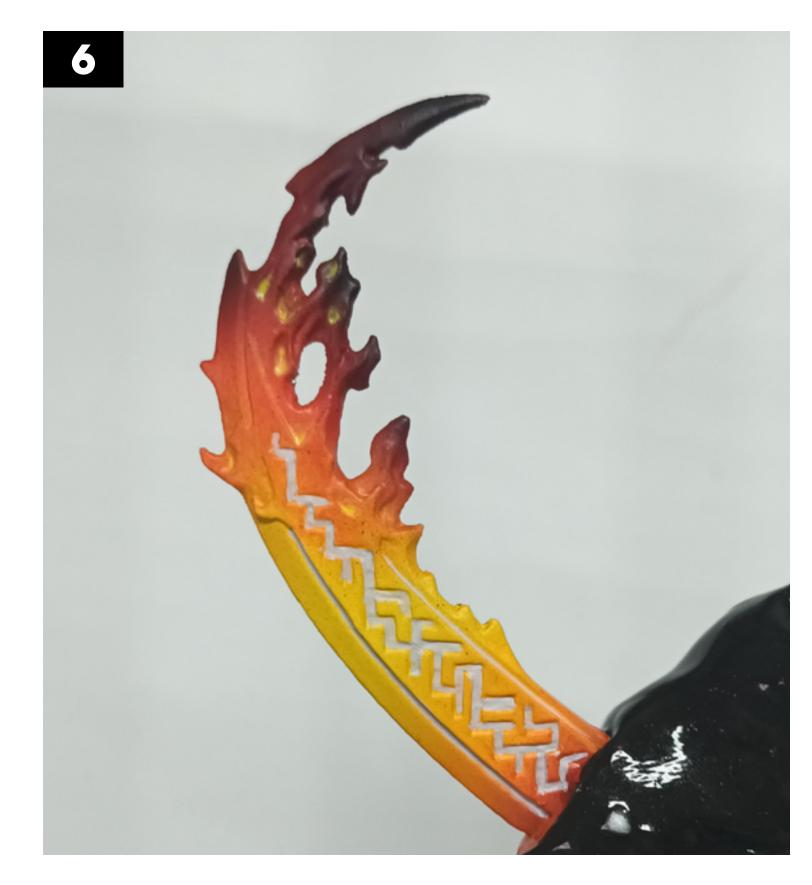
STEP 4

Using **Red**, highlight the previous orange layer leaving some of the orange visible. The key to this effect is ensuring that each colour is visible, whilst creating a natural transition.



STEP 5

Apply **Basilicanum Grey** to the very tips of the flames and blade to create the appearance of smoke or soot within the fire.

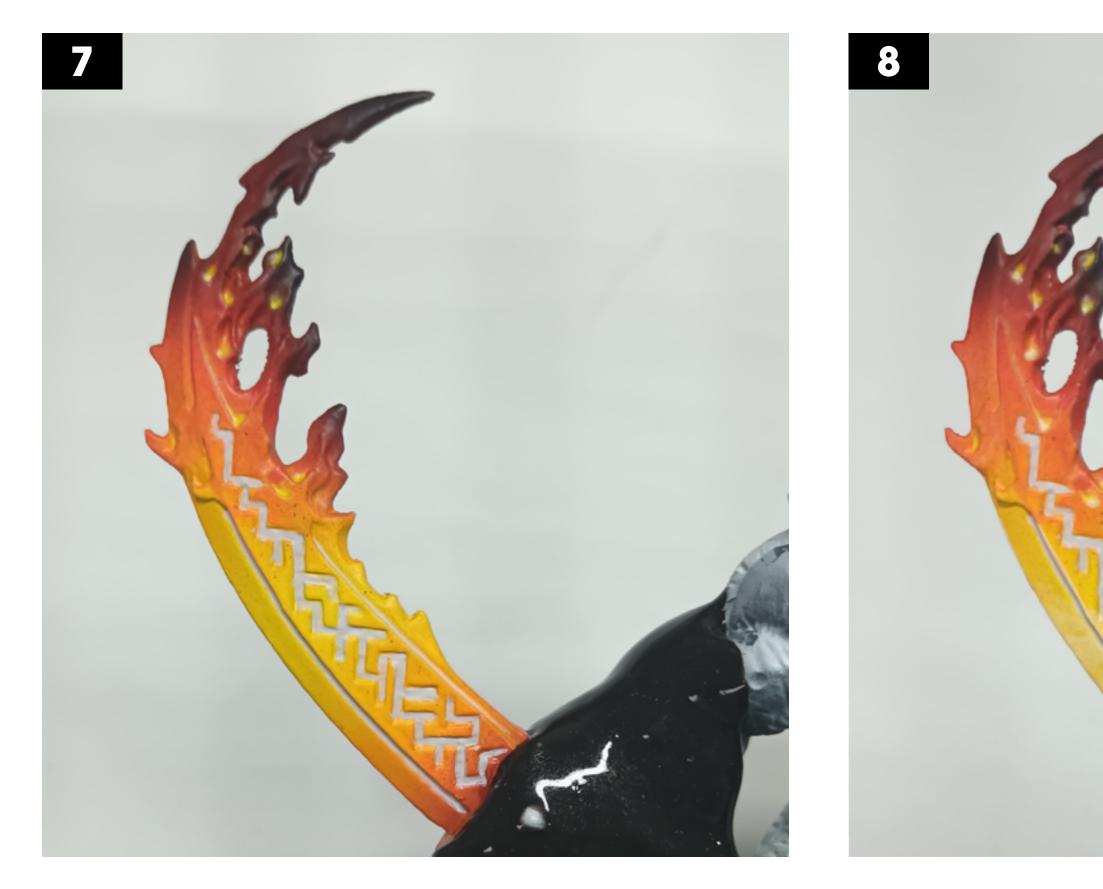


STEP 6

Next we are going to create some hot spots within the flames using Moon Yellow. Concentrate this between the individual flames, as seen in the photo. Block in the runes and the indents across the centre of the blade with Corax White.



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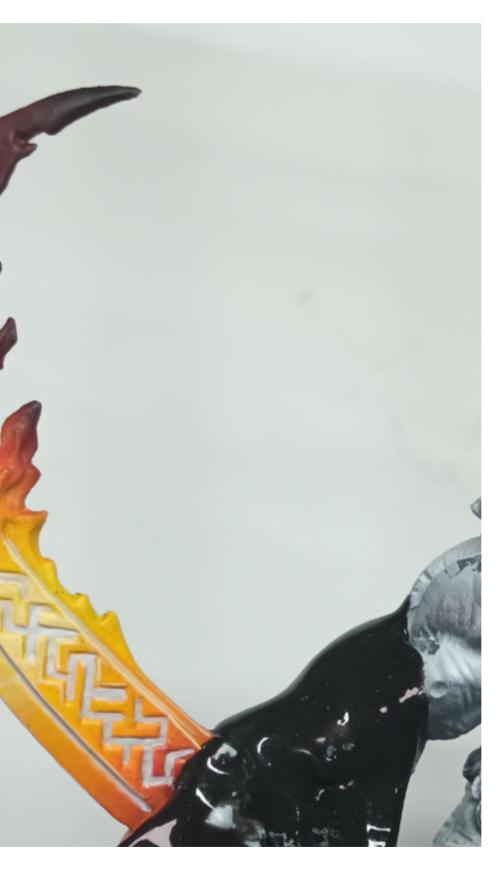


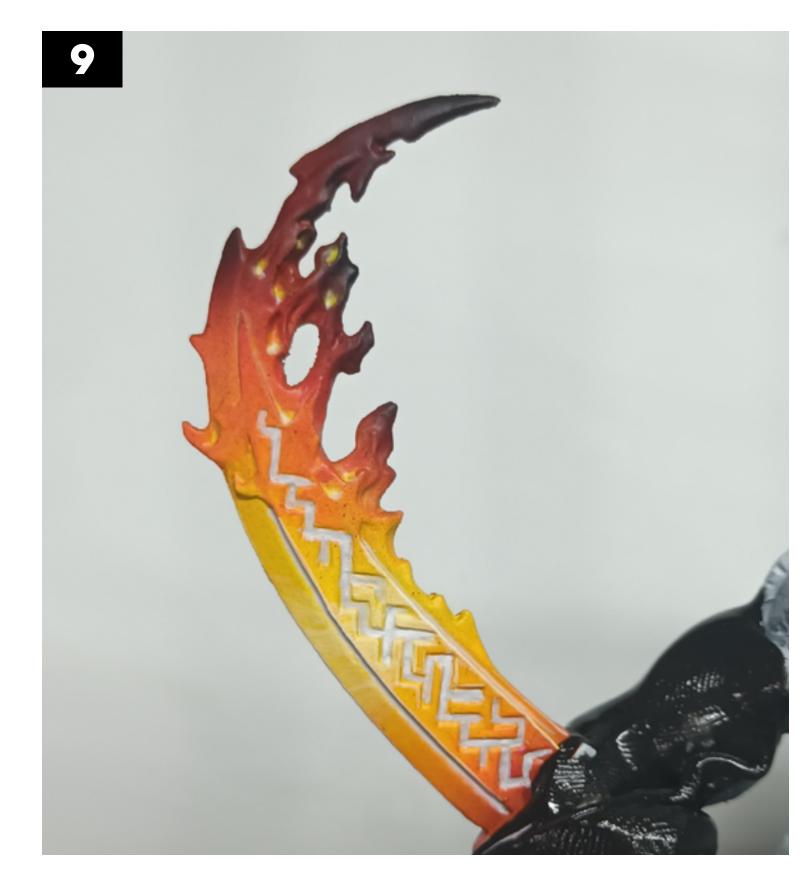
STEP 7

Using **Orange**, soften the transition from the yellow to red.

STEP 8

Apply a highlight of **Dorn Yellow** to the centre of the blade to create a hotspot as well as an edge highlight around the edge of the blade.





STEP 9

Apply a final highlight of **Cold White** to the centre of the runes and a spot highlight into the hotspot of the flames.



The key part to this effect is creating the gradient from light to dark.

I hope you found this tutorial helpful, and I will see you in the next one.



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