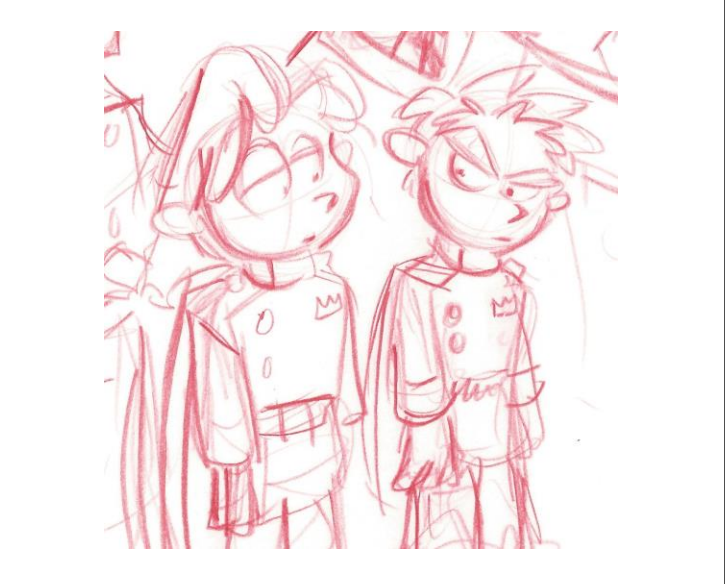




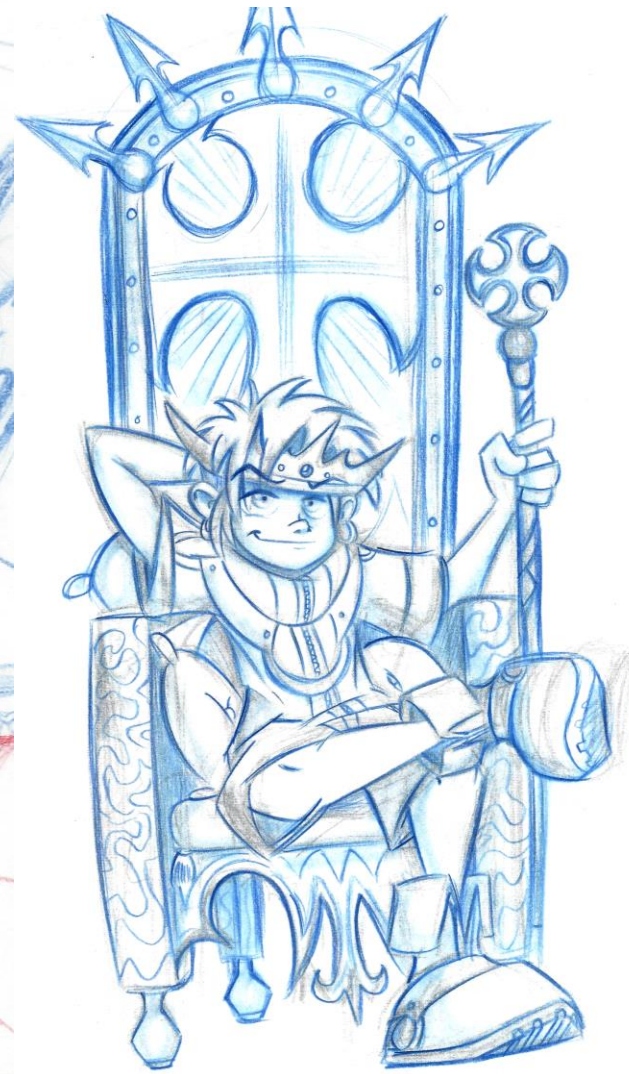
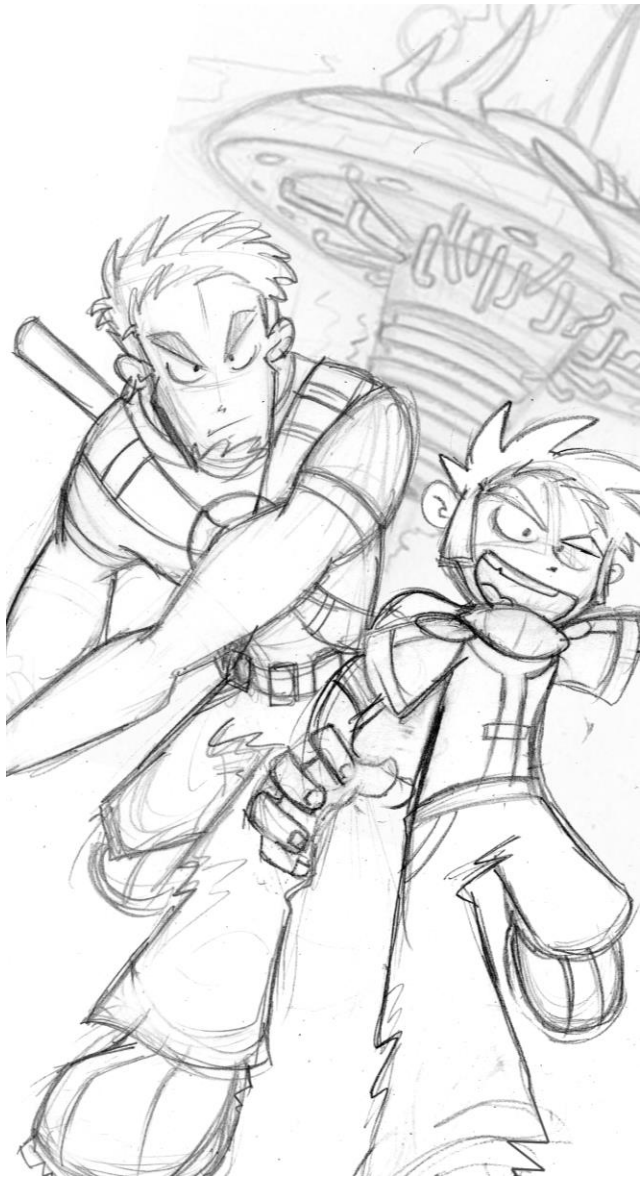
FLUX DESTINY™

DIGITAL ART JOURNEY

The first drawing of what would become Hugo.



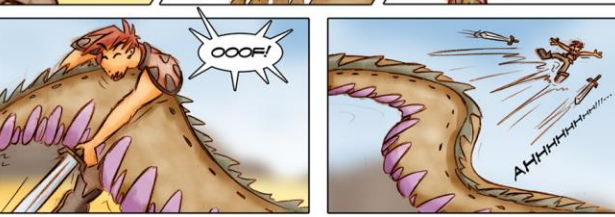
These two characters merged into Hugo



Flux Destiny began its development as a webcomic called *Battlegate*.

While Flux Destiny's story and characters have evolved significantly, the original webcomic served as a development sandbox, laying the foundation for the extensive universe with its deep lore and unique magic system—*karmastry*.

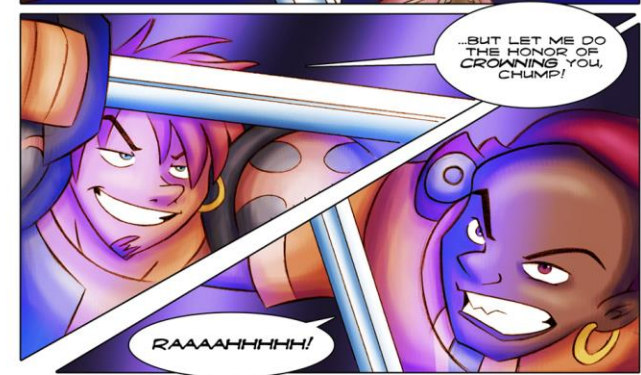
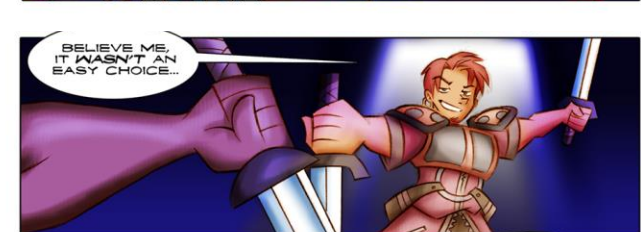
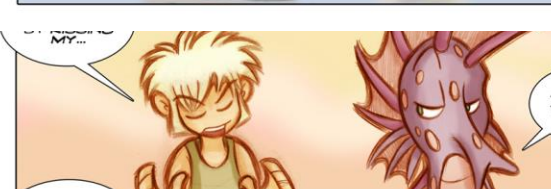




SEE THIS LITTLE

YEAH, YOU'RE

EVERY SMART REMARK OR MISDEED ACT



Hantos began as Merstangs

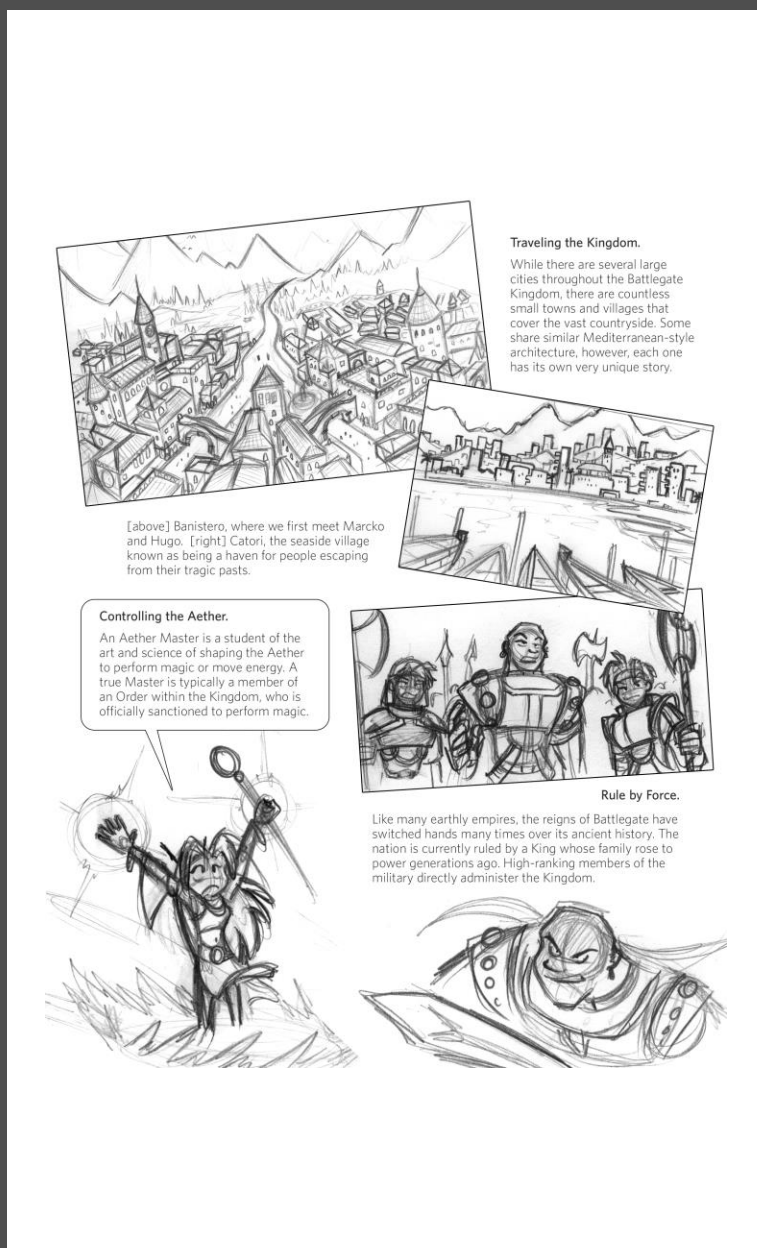


First Hugo and Marco together

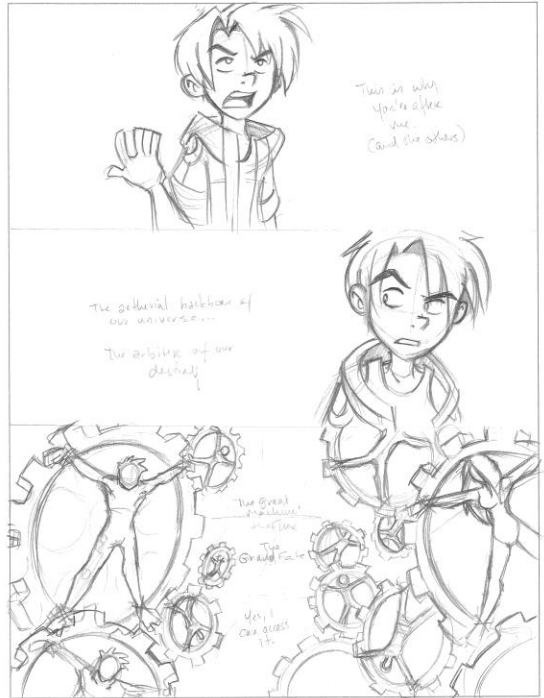
Hugo gets his name.



First sparks of karmastry.







Gears of Destiny



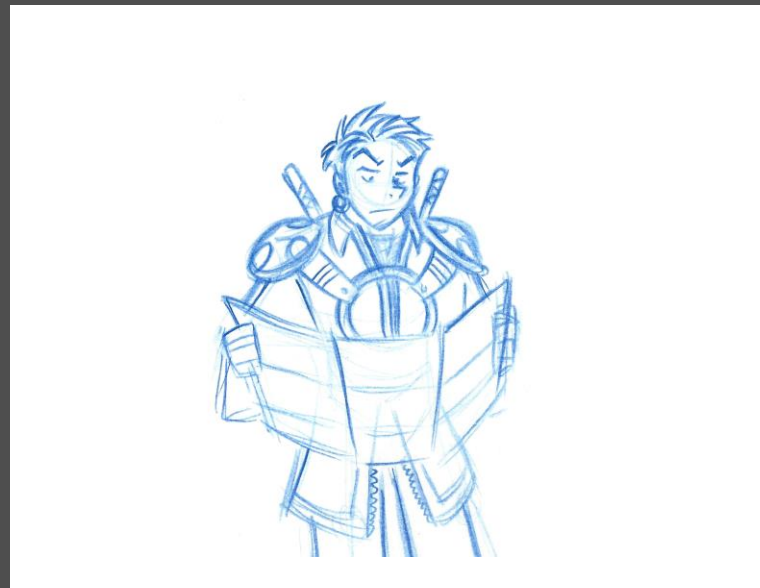
- Gear
- Machine

Gears
Machine
Clockwork
Wheel

Manco hopes to use
the gear to return
him to his path
"Gears in the Sky"

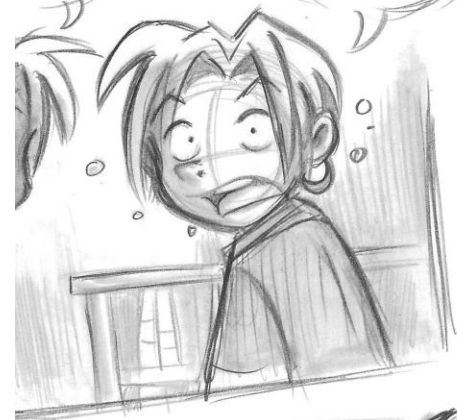


The emergence of the Gears of Destiny and Great Machine concepts



is he
not
here?!

Marchco?!



March
Hugo!
the
he
help
and
he!

what the
hell?!



this is stupid!
what do I
get to
fight with
you?!



Broke duties,
first, Hugo!

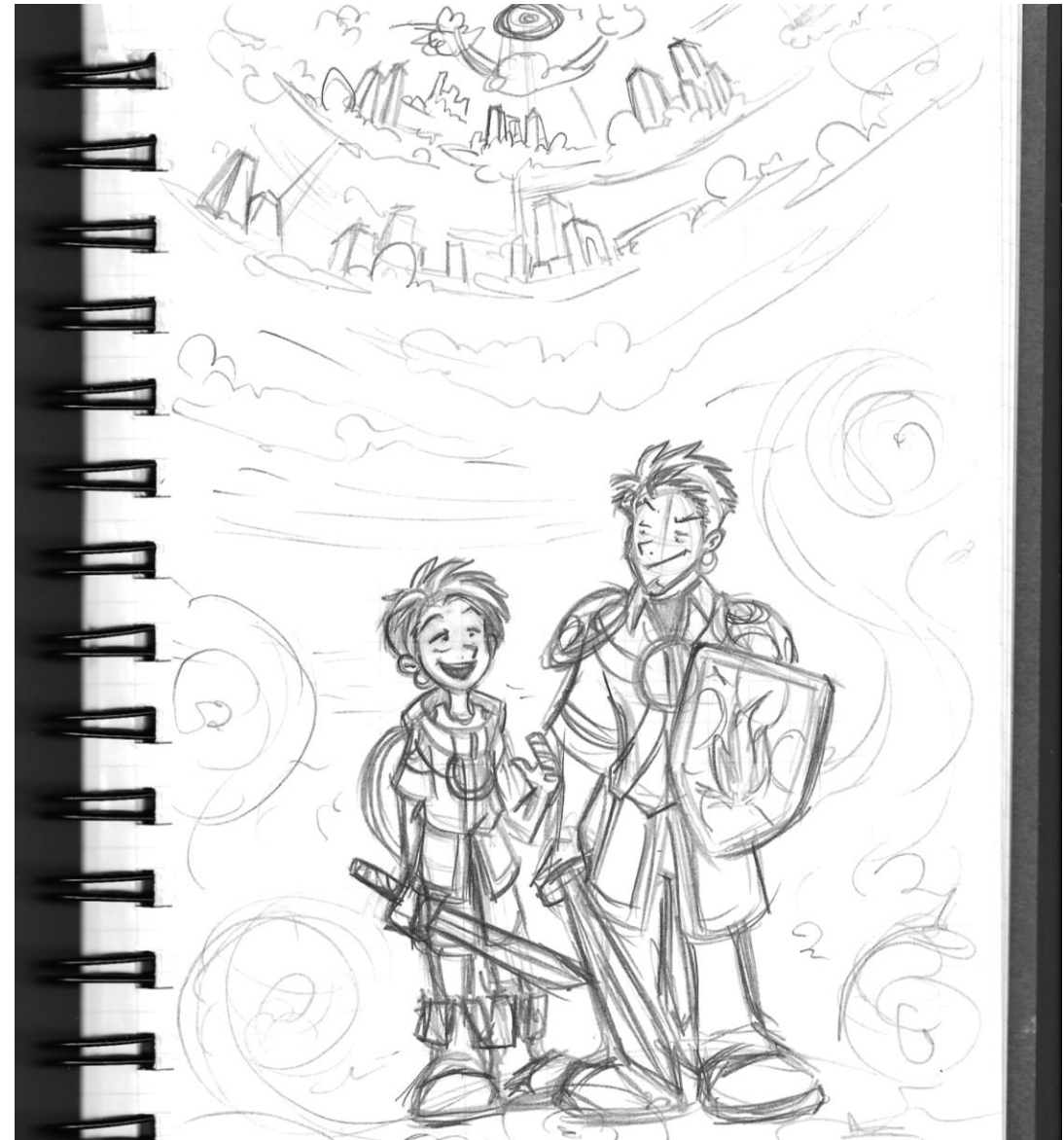


Toruses start to make their appearance

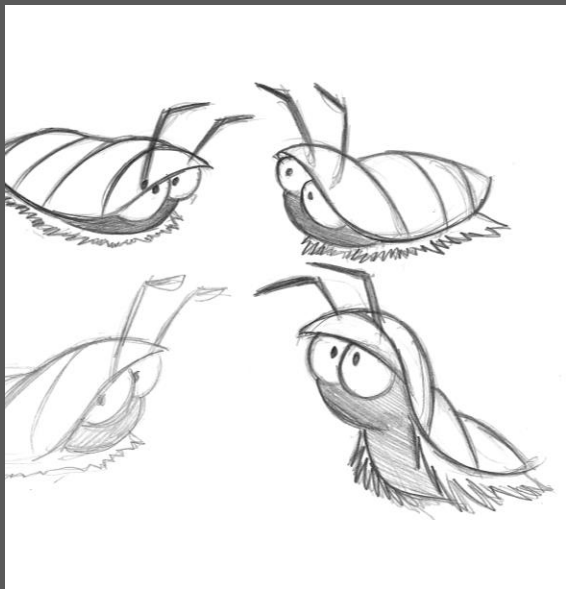




FLUX DESTINY



Hugo was almost a bad boy





The release of the Fortuna's Rings book coincided with major changes to the design aesthetics in Flux Destiny.



FLUX DESTINY



FLUX DESTINY



THE STRIKE FORTUNA



Today's art!

