



**Iron  
jaw red  
armour**

**Step-by-  
step PDF  
tutorial**

## ◆ Paints required:

### Red armour

- Mephiston red
- Wazdakka red
- Abaddon black
- Kislev flesh
- Ice yellow (Vallejo mc)







**Basecoat the armour with a 2:2:1 mix of mephiston red, wazdakka red & abaddon black.**



**We now glaze the frame of the light reflections in all the dents in the armour, with a 1:1 mix of wazdakka red & mephiston red – add 2-3 parts of water. I have added a video tutorial for how to glaze an armour & a PDF guide for how to locate light reflections in the post description.**





**We now glaze more towards the middle of the light reflections with pure wazdakka red.**



**We now glaze the the middle of the light reflections with a 2:1 mix of wazdakka red & kislev flesh. We then shade all the recesses with a 1:1 mix of abaddon black & mephiston red – add 3-4 parts of water. We finally edge highlight all the edges on the armour with a 3:1 mix of wazdakka red & kislev flesh**





**We now glaze the very middle of the light reflections with a 1:1:1 mix of wazdakka red, kislef flesh & ice yellow.**



**We once again glaze the very middle of the light reflections by adding 1 more part of ice yellow to the previous mix. Done!**