



**Knight
incantor
NMM cold
gold & red
cloth**

Step-by-step

◆ Paints required:

Cold gold armour

- English uniform (Vallejo mc)
- Cork brown (vallejo mc)
- Japanese uniform (Vallejo mc)
- Abaddon black
- Ice yellow (vallejo mc)

Red cloth

- Mephiston red
- Abaddon black
- Evil suns scarlet
- Vermilion (vallejo mc)





Before we start painting the miniature, we locate the light reflections on the armour, staff & cloth by taking a picture of it under our desk lamp. I first primed the miniature in Chaos Black & then basecoated it afterwards. I have added a guide for how to locate light reflections in the post description. Lets begin!

Færdig



PremiumBottles

Gin Gold 999.9 70 cl.

288,00 kr.* · På lager · Brand: Gin Gold 999.9

Premium gin fra Alsace i Frankrig. Baseret på en gammel opskrift og destilleret på en gammel "still" af guld., Gin Gold 999.9 er destilleret 4 gange og ...

* Se aktuelle priser og tilgængelighed på websitet Billederne kan være underlagt ophavsret. [Få flere oplysninger](#)

Besøg

Mere

I used this picture of a cold gold material, as a reference for the NMM cold gold armour on the Knight incantor— by analyzing this picture, i can see wich colours the brightest light reflections are & the secondary light reflections. Lets begin!



We start by basecoating all the areas we want gold, with a 3:1 mix of english uniform & abaddon black.



We now start glazing the frame of the light reflections by adding 1 part of english uniform to the basecoat mix – add 2-3 parts of water.



We now take pure english uniform & glaze towards the middle of the light reflections.



We now make a 3:1 mix of english uniform & cork brown & glaze the middle of the light reflections.



We now add some secondary light reflections, on each side of the brightest light reflection we have been working on. Here we add 1 part of japanese uniform to the basecoat mix & glaze the frame of the secondary light reflection. I have pointed some of them out.



We now glaze the middle of the secondary light reflections by adding 1 part more of japanese uniform to the previous mix. We furthermore shade in between the light reflections by adding a $\frac{1}{2}$ part of abaddon black to the basecoat mix. We furthermore shade all the deepest recesses with pure abaddon black. – add 2-3 parts of water to both mixes.



We now glaze the very middle of the light reflections with a 3:1:1 mix of english uniform, cork brown & ice yellow. We edge highlight the armour with the same mix. We furthermore glaze the very middle of the light reflections once again by adding 1 part more of ice yellow. We edge highlight the edges closest to the light reflections with the same mix. Finally we add some scratches here & there by painting thin lines & dots with a 2:1 mix of english uniform & cork brown. Done 😊 (nails were highlighted with pure ice yellow)

We now work on the red cloth. We start by basecoating it with a 2:1 mix of mephiston red & abaddon black. We then glaze in the frame of the light reflections on the cloth with pure mephiston red. Add 2-3 parts of water.



We now make a 1:1 mix of mephiston red & evil suns scarlet & glaze towards the middle of the light reflections. We furthermore edge highlight the cloth with the same mix. Add 1-2 parts of water.



We now glaze the middle of the light reflections with pure evil suns scarlet.



We now glaze the very middle of the light reflections & highlight the sharpest edges with a 1:1 mix of evil suns scarlet & vermilion. We furthermore glaze the very middle of the light reflections once again with pure vermilion. Finally we shade all the deepest recesses with pure abaddon black – add 2-3 parts of water. Done 😊 !