

Don't Treat Me Bad

Intro Firehouse

Steel Guitar

Tune down 1/2 step

① = E \flat ④ = D \flat
② = B \flat ⑤ = A \flat
③ = G \flat ⑥ = E \flat

Overdriven Guitar

Tune down 1/2 step

① = E \flat ④ = D \flat
② = B \flat ⑤ = A \flat
③ = G \flat ⑥ = E \flat

$\text{♩} = 110$

s.guit.

od.guit.

A E/A Dadd9/A E/A

T
A
B

T
A
B

A E/A Dadd9/A E

T
A
B

T
A
B

A E/A Dadd9/A E/A

T
A
B

T
A
B

F#m C#m7 D E

s.guit.

7 8

2 2 2 2 2 4 4 4 4 4 4 4 4 2 2 2 2 2 0 0 0 0 0 0 0 0

2 2 2 2 2 5 5 5 5 5 5 5 5 3 3 3 3 3 0 0 0 0 0 0 0 0

4 4 4 4 4 4 4 4 4 4 4 4 4 2 2 2 2 2 1 1 1 1 1 1 1 1

4 4 4 4 4 6 6 6 6 6 6 6 6 0 0 0 0 0 2 2 2 2 2 2 2 2

2 2 2 2 2 4 4 4 4 4 4 4 4 0 0 0 0 0 2 2 2 2 2 2 2 2

od.guit.

T A B

D E C#m7 F#m E

9 10 3x

2 2 2 2 2 0 0 0 0 0 0 0 0 4 4 4 4 4 2 2 2 2 2 0 0 0

2 2 2 2 2 0 0 0 0 0 0 0 0 5 5 5 5 5 2 2 2 2 2 0 0 0

0 0 0 0 0 1 1 1 1 1 1 1 1 4 4 4 4 4 2 2 2 2 2 1 1 1

0 0 0 0 0 2 2 2 2 2 2 2 2 6 6 6 6 6 4 4 4 4 4 2 2 2

0 0 0 0 0 0 0 0 0 0 0 0 4 4 4 4 4 2 2 2 2 2 0 0 0

od.guit.

T A B

11 12 13

Bm7 E5

P.M. -----

sl. sl.

2 3 2 4 2 2 (2) 9 9 9 11 9 12

0 0 (0) 0 0 0 10 11 11 12

od.guit.

T A B