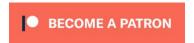


In Her Own Hands version 0.3.2

Walkthrough and Scene Guide



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About the Game

I could never have imagined the life that I have now. I live each day with no regrets, but that wasn't always the case.

I was always the "good girl" who did everything perfectly. I colored inside the lines and never knew what I was missing. When I caught my boyfriend cheating with my best friend, I decided enough was enough. I left college and moved to the city, taking my life in my own hands. Now each day is an adventure, especially for someone as inexperienced at...well, everything...as I happen to be. Moving in with two hot guys started me down a path of temptation, and I'm only looking forward from here. I can't wait to share all my experiences with you.

"In Her Own Hands" is a compelling, HTML-based, adult game featuring a young female protagonist and the temptations that await her in the city. This immersive life sim was intentionally created to offer a sex-positive exploration of a woman's sexual journey. Her erotic adventures know no bounds but are grounded in consent. She retains full agency over her decisions, no matter what consequences might follow. The IHOH story will continue to unfold as you connect with her personality, molding her character and journey according to your own will as you are presented with meaningful choices at every turn.

Note: This game will not contain coerced or forced sexual activity, nor any incestuous relationships. This does not mean that the character will not have the opportunity to willingly participate in consensual sexual kinks.

The main character's default name is **Becca Johnson**. You can change this name. For purposes of this walk-through, however, she will be called "Becca."

Menu

The following commands/functions appear on the left side panel menu:

Check Texts

From time to time, Becca will receive a text message on her phone. This button will allow her to read these messages, wherever she might be.

TitKok

TitKok is the hottest new social media platform for young people! Becca, of course, is all over it!

For players of *IHOH*, TitKok is also an experimental way of updating your saved games from one version to the next version. If you want to begin version 0.3.x from where you left off in version 0.2.x, just follow these steps:

- 1. Click "SAVES" link on the left sidebar.
- 2. "LOAD" the desired saved game from version 0.2.x.
- 3. Click "TITKOK" link on the left sidebar.
- 4. Click "Update from version 0.2.x"
- 5. Click "Done"

This utility is experimental, so please let us know if you experience any problems using it or accessing new content after using it. Email us at bugs@surprisedelightme.com with details. Thanks!

Lil Backpack

This will show Becca's inventory. It holds a few things that no girl can live without: her wallet, some make-up, and a crumpled-up receipt from like two years ago. Any items that you obtain throughout the game will also show up here (unless otherwise noted). There's not much yet in this version, but it will certainly come into play later on.

Statistics

There are a few statistics that you will need to keep track of:

Money: Becca can earn money and spend money. She also has to pay rent on the first of every month. Not doing so would be pretty bad.

Energy: Becca has 150 *Energy* units total. Many activities use a little bit of *Energy*, while more physical activities like exercising use more *Energy*. Other activities—like sleeping, taking a nap, or drinking caffeinated beverages—restore *Energy*. When your *Energy* reaches 0, you should probably sleep in your bed!

Arousal: Becca's *Arousal* goes up when she thinks about sex. This could be something direct, like watching pornography, or something a bit less direct, like thinking about hooking up with a hot guy. It will go down when Becca cums. Expect it to go up and down pretty often throughout the game.

Romance: Becca's *Romance* level begins at 100 and decreases. It measures her interest in falling in love and entering a committed, monogamous relationship. Physical relationships without commitment, for example, will lower this statistic.

Inhibition: Becca's *Inhibition* level begins at 500 and decreases. It measures just how much Becca is willing to do without regret. It basically represents her conscience. If it reaches 0, Becca will have no conscience left and regret none of her actions.

Corruption: Becca's Corruption level measures your openness to "immoral" activities. It begins at 0 and grows based on Becca's decisions. Higher Corruption will allow her to do more perverted and more criminal actions.

Note: In the early versions, *Inhibition* will be limited. As the game continues to develop, these limits will be lifted or changed.

Characters

For each character, the game tracks two statistics. Both refer to the character's perception of Becca.

- o Friendship
- Attraction

Friendship and Attraction will interplay in interesting ways in some relationships. Someone with high Friendship and low Attraction might put Becca in the "friend zone" while someone with high Attraction and low Friendship might use her for sex, for example. Someone with both stats high might be open to a "friends with benefits" relationship. There are, of course, many different possibilities as the game develops.

Bobby (Roommate)

First meeting: Preface

Shaun (Roommate)

First meeting: Preface

James ("Hot Guy at the Coffee Shop")

First meeting: Preface

Alex (Diner Manager)

First meeting: Job Interview-Waitress

Jim (Bar Manager)

First meeting: Job Interview–Bartender

Scott (Bookstore Manager)

First meeting: Job Interview–Bookstore Clerk

Cassidy (Record Store Manager)

First meeting: Job Interview—Record Store Clerk

Abby ("Girl at Clothes Store")

First meeting: Clothing Store

Tyler (Bartender)

First meeting: Bar—Working

Jasmynn ("Escort? Madam?")

First meeting: Bar—Working

Mr. Charles H. Jones ("Devilish Dad")

First meeting: Diner—Working

Roommate Schedules

Bobby and Shaun are creatures of habit, so they will always be in the same places at certain times.

Weekdays

During the day on weekdays, Bobby and Shaun will be at work. Other times during the day, they are either in their bedrooms or showering.

Time	Bobby	Shaun
Midnight-6am	Bobby's Room	
6am-7am	Bathroom	Shaun's Room
7am-9am	Bobby's Room	
9am-6pm	Not Home	
6pm-7pm	Bobby's Room	Bathroom
7pm-Midnight		Shaun's Room

Saturdays

Bobby will not be home in the evening. From 6pm until 7pm, if you want to work out with Shaun, visit the Gym. After working out, Shaun will eat in the Kitchen, then take a shower and leave for the rest of the evening.

Time	Bobby	Shaun
Midnight-9am	Bobby's Room	
9am-10am	Bathroom	Shaun's Room
10am-1pm	Bobby's Room	
1pm-2pm	Kitchen	
2pm-4pm	Living Room	
4pm-6pm	Bobby's Room	Living Room
6pm-7pm		Gym
7pm-8pm	Not Home	Kitchen
8pm-9pm		Bathroom
9pm-Midnight	Bobby's Room	Not Home

Sundays

Shaun will get home at 2am, so stay up late (save your energy) if you want to hang out with him for a little while. You can also work out with him again in the Gym from 4pm to 6pm.

Time	Bobby	Shaun	
Midnight-2am		Not Home	
2am-3am	Bobby's Room	Kitchen	
3am-12pm		Shaun's Room	
12pm-1pm	Bathroom	Snaun's Room	
1pm-2pm	Kitchen		
2pm-4pm	Bobby's Room	Shaun's Room	
4pm-6pm	Living Room	Gym	
6pm-7pm	Kitchen	Bathroom	
7pm-8pm	Living Room	Kitchen	
8pm-9pm	Living Room		
9pm-Midnight	Bobby's Room	Shaun's Room	

Locations

Your Apartment

Your Bedroom

Basic activities:

- Set your alarm clock
- Sleep for the night. Becca will wake up when her alarm clock goes off or when her Energy is full, whichever comes first. If she does not get a full night sleep, she will not regain all of her Energy. Note: Becca must sleep in Sleepwear at the beginning of the game. However, as she begins to change, she will soon be able to sleep naked.
- Take a short nap (1 hour)
- Change your clothes —> see "Wardrobe" system described below
- Use your laptop
 - o Look for a job if unemployed
 - Visit erotic literature website
- Read a book
 - Becca has two books available to read in her Bedroom in version 0.2.x: Like Water for Chocolate and Girl Boner. Additional books can be purchased in the Bookstore and will appear here automatically after her purchase.
- If Arousal is greater than 50, Masturbate
- If a Vibrator is purchased in SUGAR (Sex Toy Shop) and Arousal is greater than 50, Play with vibrator

You will also receive certain messages here, including

- If you are unemployed, a reminder to use your laptop to find/apply for a job
- On payday, a reminder to pick up your paycheck from your job
- Other reminders tied to special events

When the game begins, Becca must be wearing at least panties, a top, and a bottom in order to leave her bedroom. As she begins to grow more daring, this will change.

Living Room

The **Living Room** serves as a central location in the **Apartment**. You get to all other places from here.

Basic activities:

• Relax on the couch for an hour.

- Watch TV.
- Do yoga. If Bobby and/or Shaun is in the living room, doing yoga will increase their attraction to her. Note: You can only do yoga if you are wearing leggings or yoga pants. A scene with Bobby will unlock at certain times (see Bobby path).

Balcony

Basic activities:

Look at the city. No substantial effect at this time.

Bathroom

Basic activities:

- Fix your make-up. No substantial effect at this time.
- Dress/Undress. This is a simplified way of getting Becca ready for taking a bath or shower, without going through the **Wardrobe** system to manually remove your clothing. In the beginning of the game, until Becca becomes more daring, you will have to get undressed for bathing in the bathroom only. *Note: if Becca is only wearing a towel in the Bathroom, undressing is not necessary.*
- Take a shower.
- Take a bath.

Kitchen

Basic activities:

- Make a cup of coffee. Note: You have to purchase coffee from the convenience store first.
- Grab a bite to eat.

Bobby's Room

Becca does not have access to Bobby's room when he is not present. See the section "Roommate Schedules" for times when Bobby will be there.

When Bobby is present and awake, Becca can

- Talk to Bobby.
- Flirt with Bobby.

Different conversation options will appear at different points in the story. Other activities may be available at other times. (See Bobby path)

Shaun's Room

Becca does not have access to Shaun's room when he is not present. See the section "Roommate Schedules" for times when Shaun will be there.

When Shaun is present and awake, Becca can

- Talk to Shaun.
- Flirt with Shaun.

Different conversation options will appear at different points in the story. Other activities may be available at other times. (See Shaun path)

Apartment Building

Nothing to do here yet, other than visit the following locations.

Gym

Basic activities:

- Work out (one hour). Note: You can only work out if you are wearing leggings or yoga pants.
- Train with Shaun, *if he is present*. See "Roommate Schedules" section to see when Shaun is at the Gym.

Laundry Room

Basic activities:

• Do my laundry.

Roof Deck

Basic activities:

- Take a little nap.
- Just vibe and kill some time on my phone.

Street (Home)

Rental scooters are available outside the apartment building at all times.

Nothing to do here yet, other than visit the following locations.

Convenience Store

Here you can purchase:

- Coffee (\$10). It will appear in Becca's kitchen rather than in the Lil Backpack. There is enough for 15 cups per purchase.
- 20-pack of Condoms (\$10): These will appear in the Lil Backpack.
- Plan Z ("morning-after" contraceptive pill) (\$50): This will appear in the Lil Backpack.

Liquor Store

Nothing to do here yet.

City Park

Basic activities:

- Go for a walk. Note: You can only go for a walk if you are wearing sneakers.
- Go for a jog. Note: You can only go for a jog if you are wearing sneakers.
- Sit on a bench.

Uptown

Walking Uptown takes 30 minutes, 10 Energy.

Taking a scooter **Uptown** costs \$5 and takes 10 minutes, 2 *Energy*.

Diner

Basic activities, if employed as a Waitress:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.
- (On the 14th and 28th of each month) Pick up your paycheck.

Other activities:

• Sit at a table. You will order food if you sit at a table (\$10).

Bookstore

Basic activities, if employed as a Bookstore Clerk:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.

• (On the 14th and 28th of each month) Pick up your paycheck.

Other activities:

• Look at books.

The following books are currently available for purchase:

- Horror Fiction: Pride and Prejudice and Zombies (\$10)
- Historical Romance: Outlander (\$10)
- Erotica: Mastering Her Senses (\$10)
- Fantasy / Erotica / Romance: Dark Lover (\$10)
- Fiction: Fahrenheit 451 (\$10)
- Erotica: Night Shift: A Choose-Your-Own Erotic Fantasy! (\$10)
- Fiction / Historical Fiction / Romance / LGTBQ: Tipping the Velvet (\$10)

Books will appear in your Bedroom when purchased, under the "Read a Book" activity.

Clothing Boutique

Basic activities:

Shop

The following clothing items are currently available for purchase:

- Bralette (\$20)
- Crop top (\$35)
- Tube top (\$20)
- Tank top (\$10)
- Yoga pants (\$40)
- Mini-Skirt (\$30)
- Mini-dress (\$50)

Items will appear in your Wardrobe when purchased.

Downtown

Walking **Downtown** takes 20 minutes, 10 Energy.

Taking a scooter **Downtown** costs \$5 and takes 7 minutes, 2 *Energy*.

Bar

Basic activities, if employed as a Bartender:

• (Pre-hire) Job Interview.

- Work.
- Quit your job.
- (On the 14th and 28th of each month) Pick up your paycheck.

Other activities:

• Sit at the bar.

Record Store

Basic activities, if employed as a Record Store Clerk:

- (Pre-hire) Job Interview.
- Work.
- Quit your job.
- (On the 14th and 28th of each month) Pick up your paycheck.

Other activities:

• Look at records.

Coffee Shop

Basic activities:

- Order a drink: Costs \$5. Increases Energy by 15.
 - Coffee.
 - o Green Tea.
 - Iced Vanilla Latté.

SUGAR (Sex Toy Shop)

Location will become available after receiving a phone call and a text from your sister Emily.

The following items are currently available for purchase:

- Vibrator (\$50). Purchasing this will open the new activity "Play with Vibrator" in Your Bedroom.
- Red lace bra and thong (\$100). This will appear in Wardrobe under "Intimates" after purchase.

Wardrobe

The **Wardrobe** system in *IHOH* allows for great flexibility in outfit choices. Becca starts with a handful of clothes, but there will be opportunities to purchase additional items of clothing in future versions.

A "full outfit" consists of a top, a bottom, a bra, panties, and shoes.

However, certain activities do require specific outfits:

- You have to be wearing a full outfit to leave the apartment.
- You have to be wearing a top, a bottom, and panties to leave your bedroom.
- You have to be wearing active wear to exercise (yoga in apartment, working out in gym).
- You have to be wearing sneakers to go for a long walk or jog.

If you somehow manage to run out of clean bras or panties, you can leave the apartment without wearing a bra or panties but can only go to the laundry room. Once you finish your laundry, you will have to head back to your apartment and get fully dressed.

Some jobs have uniforms. Becca is supposed to wear her uniform to work, but if you forget to do so, who knows what might happen?

Status

At the top of the **Wardrobe** page, a *Status* text will tell you what items of clothes Becca is currently wearing (or not wearing).

Changing Your Clothes

The Wardrobe separates clothing items into several categories:

- Intimates (Bras and panties)
- Sleepwear
- Tops
- Bottoms
- Activewear (Clothing suitable for exercising)
- Dresses
- Uniforms (for work)
- Shoes

To change into a certain item of clothing, simply click on the appropriate category.

Each item of clothing in the Wardrobe includes the following:

- For any item that you are currently wearing, a link to *Remove* the item.
- For any item that you are not currently wearing, a link to *Wear* the item. This will replace any similar item of clothing that you are currently wearing with the new item. For example, if you are wearing *Cotton bikini panties* and you click the *Wear* link for *Black thong panties*, the cotton panties will be replaced with the thong panties.
- Links to Save to Clothing Set 1, Save to Clothing Set 2, Save to Clothing Set 3. See below.
- Sleepwear has a special shortcut. Rather than saving to one of the saved Clothing Sets, you can simply identify one of the items of Sleepwear as the default. A separate Sleepwear shortcut is available from the main **Wardrobe** page.

Saving and Using Clothing Sets and Shortcuts

There are four empty clothing sets on the **Wardrobe** page when you begin: one for Sleepwear and three that can be used to save outfits.

- 1. To set the **Sleepwear** shortcut, click the Sleepwear link, and click the "[Set as default sleepwear]" link following the type of Sleepwear that you would like to set to the shortcut. You can now use the "Wear Sleepwear" and "Remove Sleepwear" links.
- 2. To save an outfit to either of the two Saved Clothing Sets, click on each category of clothing, and select an item of clothing to save to Clothing Set 1, Clothing Set 2, or Clothing Set 3 by clicking on the link. You can now use the "Wear Saved Clothing Set 1," "Wear Saved Clothing Set 2," or "Wear Saved Clothing Set 3" links to quickly change into the saved outfits.
- 3. If you want to change one of the two Saved Clothing Sets, just click "Clear set." The set will clear, and you can select new items to add to your clothing set.

TIPS:

- Don't forget to add shoes to each of your saved clothing sets!
- You can use the clothing sets for different purposes. For example, use one of the sets to save a normal, everyday outfit and the other set to save a workout outfit.

Scene Guide

Repeatable and Random Scenes

Arousal:

Becca can turn herself on in the following ways:

- Bedroom, using her laptop, visit erotic literature website
- (After celebrating with Bobby) Bedroom, using her laptop, watch porn
- (After celebrating with Bobby) Living room, watching TV, watch porn (only available when boys are not home).

Becca can masturbate in the above scenarios if her Arousal is over 50.

Masturbation:

If Becca's Arousal is at least 50, she can masturbate in the following locations:

- Bedroom
- Bathroom, taking a shower
- Bathroom, taking a bath

Voyeurism:

Becca can peek at others at the following times and locations:

- 1. Bathroom: You can peek on Bobby and Shaun any time they take a shower. See "Roommate Schedule" for exact times.
- 2. Bobby's Room: On Saturday nights, Bobby has company. Becca can peek on them.
- 3. Roof Deck: A daring couple will appear there randomly. When they do, Take a peek.
- 4. **Bar** (**Working**): During the random working scenes when Becca is working as a Bartender, sometimes she will walk in on a couple in the storeroom. *Currently no options*.

Becca can also masturbate when peeking if her Arousal is over 50, in all scenes except the bar. Just be careful that you don't get caught!

Bestie Gone Bad:

Becca's new bestie is not the most well-behaved young lady:

• During the random working scenes when Becca is working in the Bookstore, Abby visits and flashes Becca as she leaves.

"New Phone, Who Dis?"

You may have noticed that Becca has given out her phone number to a couple of guys while working as a waitress at the Diner. Every so often, randomly, one of these guys will respond by sending her an anonymous text message.

Major Events

IHOH has many sand-box elements to it, making many of the following events able to be started at any time in the game. We have attempted to make sure that multiple events will not happen (or be scheduled to happen) at the same time; however, do your best not to schedule more than one event at the same time!

I. "Bobby" Path

- 1. Job Celebration
 - Use the laptop in Becca's bedroom to look for a job
 - Select any job and set up an interview
 - Leave the apartment and go to the jobsite
 - Job Interview
 - Take the job
 - Scene will begin automatically Stay up with Bobby
 - Take this further
- 2. Talking with Bobby
 - Go to Bobby's room when he is home. See "Roommate Schedule"
 - Talk to Bobby
 - Talk about what happened.
- 3. Waking Bobby Up
 - This event becomes available after completing Events 1 and 2 in this path, when Bobby's Attraction is over 25 and Becca's Arousal is over 50.
 - Peek on Bobby when he is sleeping alone. See "Roommate Schedule." *Hint:* It is easier to catch him sleeping alone on weeknights.
 - Get closer to Bobby (begin blow job while Bobby sleeps).
 - Finish the blow job (leave room).
 - Get on top of Bobby (have sex with Bobby).
- 4. Talking with Bobby
 - Go to Bobby's room when he is home. See "Roommate Schedule"
 - Talk to Bobby
 - Talk about what happened.
- 5. "Couples Yoga" with Bobby
 - This event is only available after completing Event 4, when Bobby and Becca are completely alone in the Apartment. See "Roommate Schedule"
 - Do yoga.
 - Get a bit more physical.

• Enjoy the contact

oΥ

Have sex with Bobby

This path will continue in a future version.

II. "James" Path

- 1. Coffee Shop Meetcute
 - Visit the Coffee Shop (Downtown) for the first time.
 - Order a drink.
 - James will introduce himself.
 - Pick either choice: "Yeah, sure, I can hang out for a while" or "No, I really have to go."
 - James will give you a ride home: Watch as he drives away.
 - Becca will receive a text from James the next time she sleeps for the night or takes a nap in her bedroom.
 - After receiving the text from James, he will call Becca the next time she goes into her Bedroom after 3:00pm. In this call, James and Becca will establish a date for the next Saturday evening.

2. First Date

 The date will trigger automatically in the Bedroom at any time after 4:00pm on the Saturday following the telephone call. Becca will lose her virginity to James.

3. Follow-up to the date

- James will text Becca after he drives her home in the morning. In her Bedroom, click on the notice "You have a text on your phone!"
- James will call Becca in her Bedroom after 5:00pm.
- Becca can choose how to respond to James:
 - o Jump into a relationship
 - Propose that you stay friends (with benefits)
 - Let him down easy
 - o Ghost him (don't answer the phone)

4. Seeing James in the Coffee Shop

- After the last phone call from James, he will appear randomly in the Coffee Shop.
- Go talk to James.
- The first time you see this scene, you will first discuss the last phone call.

- If you "Ghosted" him, Keep talking with James. This will improve your relationship.
- If you did anything other than "Ghost" him, Flirt with James. If you Ghosted him, this option will become available the next time you see him, as long as you "Keep talking with James" the first time.
- 5. "Friends with Benefits" (Repeatable)
 - Becca has several choices at the end of this:
 - o Leave after convo. Ends the scene.
 - o Ask James to meet you in the bathroom.
 - Head to his car outside.
 - o Go back to his place.
 - In the bathroom, Becca has several choices if her *Inhibition* is less than 410:
 - o End it here and say goodbye. Ends the scene.
 - o Fuck it, give him a blow job.
 - Head to his car in the parking lot.
 - Go back to his place.
 - In the car, Becca has several choices:
 - o Keep kissing, then make your escape. Ends the scene.
 - o Take it further (hand job).
 - o Give him a blow job.
 - Suggest you head to his place.
 - At James's place, Becca has several choices:
 - o Give James a blow job.
 - Ask James to go down on you.
 - o Get down and dirty and go all the way.

These options can be used in various combinations. The scene can end at any time Becca chooses or go as far as Becca chooses.

This path will continue in a future version.

III. "Shaun" Path

- 1. Talk to Shaun
 - Go to Shaun's room when he is home. See "Roommate Schedule"
 - Talk to Shaun.
 - Ask about his interests. *Select all options*.
- 2. Visit Shaun after the Club, Part One
 - Between 2:00am and 3:00am on Sunday, go to the Kitchen.
 - Chat with Shaun.

- Flirt with Shaun.
- 3. Visit Shaun after the Club, Part Two
 - Between 2:00am and 3:00am on Sunday, go to the Kitchen.
 - Chat with Shaun.
 - Flirt with Shaun.
- 4. Going to the Club with Shaun
 - Shaun will invite Becca to the Club when she wakes up in her Bedroom on the Wednesday after Event 3 in this Path.
 - Do you want to go to the Club with Shaun this Saturday? *Becca has two options:*
 - o Yes.
 - o No. Shaun will invite Becca every Wednesday morning.
 - Club Scene will begin automatically in Living Room on Saturday after 8:00pm, if she is wearing her Little Black Dress or Mini-Dress. If she is not wearing a dress, Shaun will tell her to change.
 - Becca and Shaun will hang out at the Club until shortly after 1:00am. She can do the following activities in any combination until that time:
 - Get a drink. If Becca drinks nine times, Shaun will take her home and Event
 5 will not occur.
 - Hit the Dance Floor. *If Becca does this three or more times, a scene may appear (about 50% of the time) where she will have the following options:*
 - If she has had at least 2 drinks and her Inhibition is less than 350,
 Give him a blow job. She will have the option to fuck him after she blows him.
 - If she has had at least 5 drinks and her Inhibition is less than 300,
 Fuck him.
 - o Dance with Shaun.
 - o Go to the Ladies' Room. The second time you do this, Shaun will go with you. When he does, Keep going.
 - Becca and Shaun will leave after 1:00am. If she danced with Shaun more than by herself or with another guy, this will go directly into Events 5, 6, and 7. Otherwise, they will say good night and go to bed when they go home.
- 5. Riding Home from the Club
 - Scene will begin automatically when leaving the Club, if Becca danced with Shaun more often than by herself or with other guys.
 - Make out with him.
 - Reach for his cock.
 - Give him a blow job.

- 6. Visit Shaun after the Club, Part Three
 - This scene will appear automatically as a continuation of Event 5.
 - Give Shaun a blow job... or at least try.
 - Go to bed.
 - The next morning, visit Shaun in his room (see Roommate Schedule), Talk to Shaun, then Talk about what happened.
- 7. [Repeatable] Visit Shaun after the Club, Part Four
 - This scene will appear automatically as a continuation of Event 6, on the second and subsequent occurrences, if you visited Shaun in his room and talked about what happened.
 - [Give Shaun a blow job... or at least try.]
 - Say 'Yes' ...
 - Go to your bedroom.
 - The next morning, visit Shaun in his room (see Roommate Schedule), Talk to Shaun, then Talk about what happened. If you decide to think about it, you can come back a second time to Talk about what happened. Selecting no during this second conversation will end this path.
- 8. [Repeatable] Hangin' on the Balcony
 - This scene becomes available as an option in Shaun's bedroom, after Event 6.
 - Invite Shaun to hang out on balcony.
 - Go to the balcony.
 - Small-talk with Shaun.
 - Flirt with Shaun.
 - Make out with Shaun.
 - Take things further.
- 9. [Repeatable] Shaun, Roommate with Benefits, I
 - This scene becomes available as an option in Shaun's bedroom when he is awake.
 - Flirt with Shaun.
 - Take it up a notch...
 - Get naked and make out with Shaun.
 - The following options are available in any order:
 - Let Shaun go down on you.
 - Give Shaun a blow job.
 - Mutual oral (69).
 - Fuck Shaun *or* Back to your room.

This path will continue in a future version.

IV. Halloween Party (One-Time Event)

- 1. Preparing for the Party
 - On 24 October, Bobby and Shaun will invite you to a Halloween costume party the first time you go into the Living Room.
 - Visit the Costume Store (Downtown) between 10:00am and 9:00pm.
 - Becca's costume will appear in her Wardrobe.

2. Party Night!

- On 31 October, after 8:00pm, in Becca's Bedroom, change into your Costume.
- Event will begin automatically in Living Room. Continue. Drink +1
- Continue. Drink +1
- Blow him off and get another drink.
- Continue. Drink +1
- Talk to Bobby and his girlfriend.
- Check out the rest of the party.
- Blow him off and get another drink.
- Continue. Drink +1
- Check out the rest of the party.
- Blow him.
- Continue.
- Continue. Drink +1
- Becca has two choices:
 - Blow him off and get another drink.
 - o Call it a night. Ends scene.
- Continue. Drink +1
- Becca has two choices:
 - Go find somebody else to blow.
 - Call it a night. Ends scene.
- Becca has two choices:
 - Get another drink.
 - Go home. Ends scene.
- Continue. Drink +1
- Continue. Ends scene.

V. "Abby" Path

- 1. Meeting Abby
 - Becca will meet Abby in the Clothing Store.
- 2. Hanging Out with Abby 1

- Abby will text Becca on the Wednesday following Event 1. They will set a date to hang out on Friday.
- Event will begin automatically in the Living Room on Friday, after 8:00pm.
- Hellz yeah! Let's Go!
- Event will automatically progress.
- 3. Hanging Out with Abby 2
 - Abby will text Becca on the Tuesday following Event 2.
 - Event will begin automatically in the Living Room that night, after 7:00pm.

After Event 3, the new option to "Hang out with Abby" will appear on the "Street (Home) page at certain times. Clicking this will begin the following Events sequentially.

- 4. Hanging Out with Abby 3
 - Available any day from 2:00pm to 7:59pm.
 - Choice between "Get high with Abby" and "Skip it today." Choosing to get high will also begin the "Drugs" Path. If you do not want to play these events, then skip it here.
- 5. Hanging Out with Abby 4
 - Available any day from 5:00pm to 8:59pm.
 - Choice between "Go out with Abby" and "Skip it and stay in tonight." If you skip this event, it will repeat the next time you "Hang out with Abby."
 - "Order a drink," "Split a bottle," or "Stick with water." The only difference is cost.
 - Hit up the convenience store and go to her apartment. From this point forward, the scene will end as soon as you head home.
 - Event will continue automatically.
- 6. Hanging Out with Abby 5
 - Available any day from 6:00pm to 9:59pm.
 - Go to Abby's party.
 - Do the shot and stay.
 - Do the shot and stay.
- 7. Hanging Out with Abby 6
 - On Friday after 9:00pm, in Becca's Bedroom, Abby will call Becca.
 - Go to Abby's.
 - Stay and see what happens.
 - Keep going.
 - Go to your apartment.
- 8. Hanging Out with Abby at the Dive Bar (Repeatable)

- Available any day following Event 6, from 8:00pm to 10:59pm.
- There are currently three randomly appearing scenes.
- 9. Truth or Dare . . . without the "Truth"?
 - Dare 1: Appears as one of the scenes when Becca hangs out with Abby at the Dive Bar.
 - Dare 2: Abby will text Becca after Event 6, between 2:00pm and 7:59pm. Hang out with Abby, from Street (Home), between 2:00pm and 7:59pm.
 - **Dare 3:** The following Monday, in your Bedroom, after 9:00pm, Abby will call Becca. Head to the convenience store.
 - Dare 4: In Becca's Bedroom, between 8:00pm and 10:59pm, Abby will text you the next dare. If you do not accept it tonight, the scene will repeat.
 - Dare 5: Hang out at dive bar with Abby, between 7:00pm and 10:59pm, following Dare 4.

This path will continue in a future version.

VI. "Drugs" Path

- 1. Smoking weed—See Event 4 under Abby Path
- 2. Mystery pills—See City Shadows Path under the Bookstore Path below.
- 3. Marijuana Dispensary–Location discovered when exploring the city. No further content yet.

This path will continue in a future version.

VII. "Waitress" Paths

- 1. Working
 - There is currently a total of ten different work scenes that will randomly
 appear (depending on uniform): seven general scenes that are not dependent
 on your uniform; two that specifically require you to wear your uniform; and
 one that specifically requires that you "forget" your uniform.
- 2. "Devilish Dad" Path: See full Path below

VIII. "Bartender" Paths

- 1. Working
 - There is currently a total of eleven different work scenes that will randomly
 appear (depending on uniform): three general scenes that are not dependent
 on your uniform; four that specifically require you to wear your uniform; and
 four that specifically require that you "forget" your uniform.
- 2. Tyler Path

- This path consists of five sequential scenes that will appear randomly among the work scenes. The first four scenes are short scenes of increasing intensity.
- The fifth scene with Tyler will randomly repeat as a work scene. To see the full scene each time, always choose to Continue / Take another shot. You can also end the scene at several points prior to its conclusion.

3. Jasmynn Path

- The first scene in this path will appear once as one of the randomly appearing work scenes in the Bar. During the scene, you will receive an item that will appear in your backpack and a new character will appear on the Characters page.
- Following the initial meeting, Becca will think about calling Jasmynn from her Bedroom. She will have the following options:
 - Call Jasmynn.
 - Do not call Jasmynn.
 - o Throw away her card. This option will end this path.
- If Becca called Jasmynn, Jasmynn will text Becca a few days later. Jasmynn will invite Becca to the coffee shop.
- From her Bedroom, Becca will have the option to meet Jasmynn at the coffee shop Thursday morning between 9:00am and 10:59am. She can select either of the following options:
 - o Yes. This will begin the coffee date with Jasmynn.
 - o No, toss her card. This option will end this path.

IX. "Bookstore" Path

1. Working

 There are currently four randomly appearing work scenes, including those specifically described below.

2. City Shadows Path

- The first scene in this path will appear once as one of the randomly appearing work scenes in the bookstore. When given the options (in order):
 - Be useful and find more work.
 - o See what's behind the grey door.
 - Continue to explore the XXX Room.
- The following three actions can all be taken in any order:
 - Look at the books in City Shadows.
 - Try the doors.
 - o (If Arousal is over 50) Touch yourself.
- Look at the books in City Shadows.
 - Look at more books in City Shadows.

- Try the doors.
 - o Look for the key. Starts a mini-game.
 - Mini-game: Find the key
 - You can search in four different places in four different locations around the store (total of sixteen places to look). You have four tries; on the fifth try, you will have to stop. You can try again the next time the *City Shadows* scene appears when working.
 - o There are two items to be found in the game:
 - Scott's Office (City Lights), Around the area: pills. Will appear in Backpack. This path will be continued in a future version.
 - Outside front door of City Shadows, Around the area: keys.
- Once you have the keys, try the doors again. They will now be unlocked.
- To end this scene, Return to the store.
- The first scene will be replaced after you reach its conclusion by a second, repeatable scene in this path. When given the option:
 - Follow the girl into City Shadows.
- Becca will have two options in this scene. Because this event is repeatable, you can select both of them on subsequent visits:
 - Watch the man in the black room.
 - o Peek on the girl in the red room.

X. "Record Store" Path

1. Working

• There are currently six randomly appearing work scenes, including those specifically described below.

2. "Band Guy" Path

• The first scene in this path will appear once as one of the randomly appearing work scenes in the restaurant. This path will be expanded in a future version. During the scene, you will receive an item that will appear in your backpack and a new character will appear on the Characters page.

XI. "Devilish Dad" Path

1. Business Card

• This scene will appear once as one of the randomly appearing work scenes in the restaurant, after Becca has lost her Virginity.

2. Should I Call?

Becca will think about calling "Devilish Dad" after he gives her his card. She can
choose one of the three following options:

- o Call Mr. Jones
- o Do not call Mr. Jones ... yet
- Throw away the card

3. Back at the Diner

- This scene will appear once as one of the randomly appearing work scenes in the restaurant, after Event 2.
- If you selected "Throw away the card" in Event 2, Becca will be given an opportunity to Reconsider and see where this goes. This choice will go to the same passage as if you selected either of the other two options. Becca will also be able to End the conversation and get back to work, which will end this Path.

4. Date with Devilish Dad I

- Mr. Jones will text Becca twice to set up a date over the next week. The date will occur
 automatically on the next Friday following these texts, between 6:00pm and 8:59pm.
 Select "Meet Devilish Dad for your date" from the apartment Living Room or your
 Bedroom.
- Continue
- (a) Decline and find your own way home, or (b) Accept the ride home
 - o *If* (*a*), Walk home. Ends the evening at Street (Home).
 - o *If (b)*, "Can I see you again?" *Becca can respond*, (c) Decline for now, or (d) Agree to see him again.

Date with Devilish Dad II

- Mr. Jones will text Becca on Monday to set up the next date. The date will occur automatically on the next Tuesday following these texts, between 6:00pm and 8:59pm. Select "Meet Devilish Dad for your date" from the apartment Living Room or your Bedroom.
- Let the evening begin.
- Mr. Jones will offer Becca a proposal. She can respond in one of three ways.
 - Say 'fuck you' and leave.
 - NOTE: This option will end this path.
 - I hailed a taxi to head home. —> Street (Home)
 - Excuse yourself to think more about it.
 - This option will end this date but will not end the overall path.
 - Go home. —> Street (Home)
 - Continue the conversation
- If "Continue" was selected on the previous page, Mr. Jones will invite Becca to come home with him. She has two options:
 - Beg out for tonight and head home.
 - This option will end this date but will not end the overall path.

- Continue. —> Living Room
- Go to his place.
- If "Go to his place" was selected on the previous page:
 - Go inside.
 - Three options:
 - Have a drink with Charles. —> Short scene, followed by the two remaining options.
 - Excuse yourself to use the restroom. —> Short scene, followed by a choice to move forward (final option) or end the evening (ends the date, but not the path).
 - Skip the drink and move the night forward.
- If you selected to move the night forward on any of the previous screens, the following
 options will appear on several separate, sequential scenes.
 - Green. Two separate scenes. The date will automatically end after the second scene.
 - Yellow. Two separate scenes. Each one ends with the Green or Red options.
 - o Red. This option will end the date, but not the overall path, whenever it is selected.

6. Date with Devilish Dad III

- Becca will receive a phone call from her sister. This phone call will be followed immediately by a text message.
- Following the second date, BDSM text will become available to read on the Erotic Literature website on Becca's laptop.
- On Wednesday evening, Mr. Jones will call Becca. She will receive the call in her Bedroom.
- The date will begin automatically from your Bedroom on the following Friday after 6:00pm.
- Go on date with Charles.
- Continue.
- Tell the truth or Lie and be punished. Either option can be selected for a different scene. Both scenes then offer the following two options:
 - Green.
 - o Red. This will end the date, but not the overall path.
- If Green was selected, the following options appear. These scenes can be selected in any order, with exceptions noted:
 - o Play with warmth against your body
 - Stimulate you with Ice
 - Engage in Wax Play

- o Eat your Pussy
- Penetrate and ride you while restrained
- o Fuck you from beneath your bound wrists
- o Flip you over and fuck you from behind
- o Release you and reach orgasm. At the end of this option, only the next option ("Enjoy his kisses ...") will be available.
- o Enjoy his kisses and snuggles after play. This option can be selected at any point and will end the date.
- o RED and end the evening. This option can be selected at any point and will end the date.