



**Chaos  
sorcerer blue  
& NMM gold  
armour**

**Step-by-step**

# ◆ Paints required:

## Blue armour

- Incubi darkness
- Abaddon black
- Russ grey
- Ulthian grey

## NMM Gold

- Mournfang brown
- Gold brown (Vallejo mc)
- Ice yellow (Vallejo mc)
- White
- Abaddon black





**We start by basecoating the armour with a 1:1 mix of incubi darkness. We then glaze in the frame of the light reflections with pure incubi darkness - add 2-3 parts of water. I have added a video tutorial for how to glaze & a guide for how to locate light reflections in the post description.**

**We now make a 3:1 mix of incubi darkness & russ grey & glaze more towards the middle of the light reflections.**



**We now glaze the middle of the light reflections, by adding 1 part more of russ grey. We furthermore highlight around the trim, with the same mix.**



**We now glaze the very middle of the light reflections, by adding 1 part of ulthian grey. We furthermore add a couple of scratches here & there with the same mix.**



**We now start on the NMM gold .  
We basecoat these areas with a 2:1  
mix of gold brown & mournfang  
brown.**



**We now glaze in the frame of  
the light reflections, by adding  
1 part more of gold brown –  
add 2-3 parts of water.**



**We now take pure gold brown & glaze more towards the middle of the light reflections.**



**We now make a 2:1 mix of gold brown & ice yellow & glaze the middle of the light reflections.**



**We now start shading the armour. We make a 1:1 mix of mournfang brown & gold brown & shade the areas still covered in the basecoat. In all the deepest recesses & the most shaded areas (like underneath the neck armour) we add 1 part of abaddon black to the previous mix, & shade those. Add 2-3 parts of water .**



**We now glaze the very middle of the light reflections with a 1:1 mix of gold brown & ice yellow. We furthermore edge highlight the armour with the same mix.**



**We now glaze the very middle of the light reflections, by adding 1 part of white to the previous mix. We furthermore highlight all the sharpest edges with the same mix. Done !**





**We now shade all the deepest recesses with a 1:1 mix of cavalry brown & abaddon black. Add 2-3 parts of water. We furthermore glaze the middle of the light reflections by adding 1 part more of ice yellow.**

**We now glaze the very middle of the light reflections a 1:1 mix of ice yellow & white. We furthermore edge highlight the areas with a 1:1 mix of ice yellow & averland sunset.**  
**Done ! 😊**