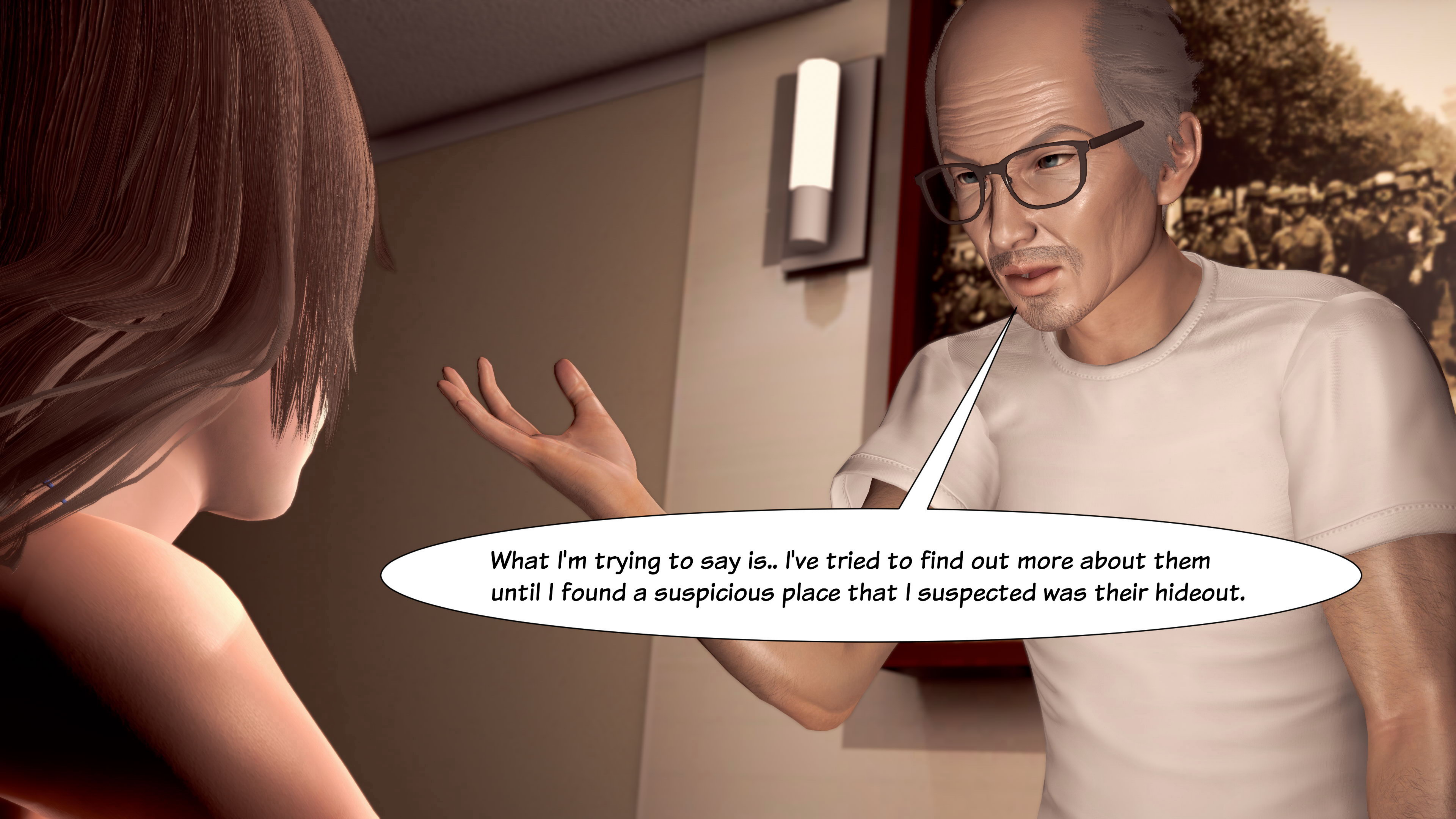
A man with glasses and a white t-shirt is speaking to a woman with long brown hair. The background shows a window with a view of a city street and a monument.

*There was a suspicious organization
that kidnapped people for an experiment
It might have something to do with that dagger*



I've heard about it, This is not new to me

A man with short grey hair, glasses, and a white t-shirt is speaking to a woman with long brown hair. He has a hand gesture as if explaining something. The scene is set indoors with a wall-mounted light fixture and a window showing trees outside.

What I'm trying to say is.. I've tried to find out more about them until I found a suspicious place that I suspected was their hideout.



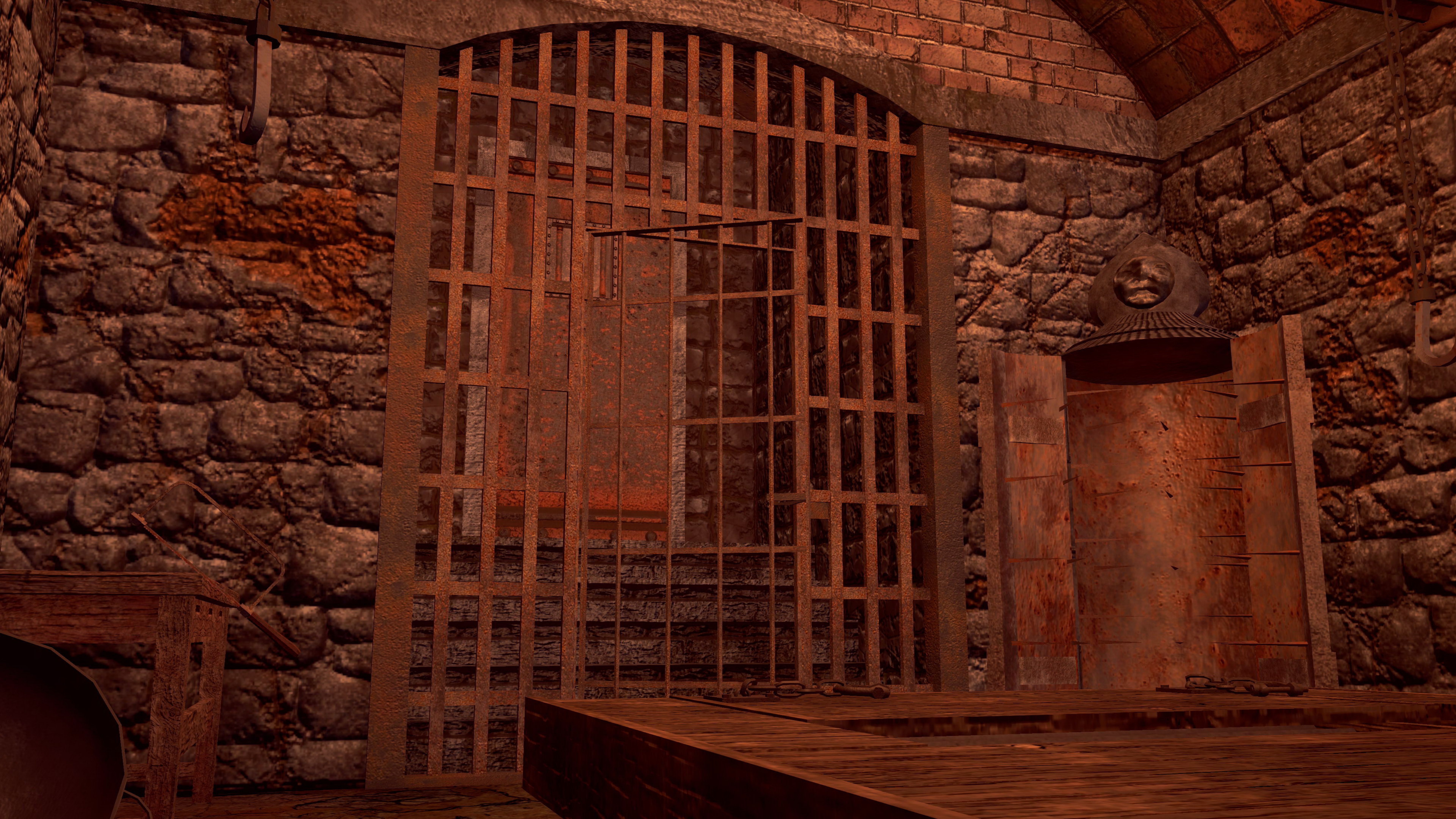
You know the place?

A 3D rendered character, likely from a video game, is shown from the chest up. He has short, light-colored hair, a goatee, and is wearing black-rimmed glasses and a white t-shirt. He is gesturing with his right hand, palm facing up, towards the left side of the frame. A speech bubble is positioned in front of him, containing the text: "Yes, I'll show you but let's go back to the living room first". The background is a blurred indoor setting with a large framed picture on the wall depicting a crowd of people in a park-like setting.

Yes, I'll show you but let's go back to the living room first













A 3D rendered character with short, layered green hair and a goatee. He has a dark, patterned eye patch over his left eye. He is shirtless and has his arms raised, with his hands resting on a rough, textured surface that appears to be a rock wall or a wooden structure. The lighting is warm and orange, suggesting a sunset or a fire. A white speech bubble with a black outline points to him from the bottom left.

Who the hell are you?!

A 3D rendered character with short, light brown hair and a light beard, looking slightly to the left with a neutral expression. He is shirtless. The background is a textured, reddish-brown stone wall. A white speech bubble with a black outline points to his mouth.


How rude...







What is this about?



Don't worry, I'm not gonna hurt you




Ha! I'm not afraid of you!

A 3D rendered scene featuring a man in the foreground and a woman in the background. The man is shirtless, has short brown hair, and a goatee. He is looking down and to the right with a somber expression. A white speech bubble with a black outline points to him from the right, containing the text "I know that...". The woman is lying on a mat on the floor in the background, wearing a light blue dress. The floor is made of reddish-brown bricks. The lighting is warm and directional, coming from the upper left, casting shadows on the floor and the man's body. In the top right corner, there is a blurred red cylindrical object.

I know that...








Oh, I know you like killing skin users, Teenager..
middle age and the latest old man..







Damn, you don't even care about their age..
You just kill them all





But now.. you ended up here



Let's do it!
End me now!



Oh.. I'm not gonna kill you



What do you want then?!



I just wanna ask you something

A 3D rendered character with short, spiky green hair and a goatee. He is shirtless and has his arms raised, with his hands near his head. He is looking slightly downwards and to the right with a neutral expression. The background is a textured, brownish-orange surface, possibly a wall or a cave. A white speech bubble with a black outline is positioned in front of his chest, containing the text "I'm not gonna tell you anything".

I'm not gonna tell you anything



We will see about that..





















Wanna have some fun with this body?



Do whatever you want, You won't get anything from me!

A 3D rendered scene featuring a nude woman with short, light-colored hair and blue eyes. She is standing in a dimly lit room with stone walls. In the background, there is a stone fireplace with a fire burning inside, and a large, empty, cylindrical cage hanging from the ceiling. The lighting is warm and orange, creating a moody atmosphere. A speech bubble is positioned to the left of the woman, pointing towards her. The text inside the speech bubble reads "You're so stubborn...".

You're so stubborn...





But not for long...



Like I said.. you won't get anything from me!

Yeah?



