

SPECIES OF CONCERN
REPORT IMMEDIATELY IF SIGHTED

„Making deals or taking wishes from a Mojinn is never a good idea. If you notice Increased luck, sudden wealth, changed behavior or anything suspicious, please report it to the Inquisition“



THE NIGHTCOUNCIL

„Of course, we have nothing to do with such demonic activities. The Nightcouncil expressly distances itself from such blasphemous accusations and has only the best interests of the citizens of Tinora in mind.“



SOMNICON

MERRA

MOJINN

The Mojinn are an ancient race of unknown origin. They are said to be one of the few original inhabitants of the planet, but seem to be sealed away in a wormhole dimension.

Up to this day, the true origin of the Mojinn is a mystery. They seem to be immune to the echnida-virus, which causes most species to succumb to transformations of higher types. They are one of the few races that even Banedragons and Doomwidows fear, since they are not only immune to their telepathy and, but also superior in their magic. Ancient Inscriptions in caves pointed out that the Mojinn were once sealed away in a wormhole-dimension called Somnicon ages ago, to prevent them from doing more harm with their powers.

The realm of Somnicon itself is shattered into countless shards, each of them bearing the possibility of containing an isolated Mojinn, living in a lucid dream. It can be accessed through various artifacts, often created by the Necran Nightcouncil in the search for power.

Mojinns are alone in their prisons, but once the connection to the real world has been established, they long for escaping it by manipulating weaker minds through these artifacts.

They are able to manipulate the future and grant wishes to a certain degree, even if they love twisting these wishes into something weird or perverse just for their entertainment and hate for the people allowed to live in the „real world“. Their long isolation in the realm of Somnicon also made them aware of other creatures that linger in the void between the shards:
- The so called Devoras that are able to warp reality itself into the most twisted and disgusting ways, grow uncontrollable and plunge whole cities into a chaos.

Up to this point, there is no data available regarding the transformation into a Mojinn. It has been reported that a very special wish has to be expressed to be turned into one of these powerful beings, but most of the artifacts are under strict lock and key of the inquisition and any kind of research is forbidden.

SIZE COMPARISON



DEMONIC ETHEREAL PERMANENT

Race body

PHYSIQUE:



SPEED



MIND



TF Level





To open a gate to Somnicon, the user needs to empty their mind and think about absolutely nothing. The words „No - Si - Kah” then calls the Mojinn (if there is any present in the shard connected to the artifact.)

Once the Mojinn is summoned, it will ask for making a deal - trading a wish for being released into the world for a few hours. If the person agrees, the wish is granted, but the wishing person will now constantly be possessed by the Mojinn and transform into the creature for the rest of the night.



With the wish expressed, the Mojinn now demands its part of the deal. The victim feels drowsy as the body slowly transforms into the lizard-like form of a Mojinn.

The victims often begin to resist the transformation at the very last moment, as they notice how they slowly give up control of their body to the Mojinn and fall deeper and deeper into sleep themselves.

With the promise that their wish will be fulfilled on the following day, the victim usually calms down and lends the Mojinn its body for the next few hours.



Now released, the Mojinn immediately begins to consolidate its influence in the real world.

Using their mind magic, a Mojinn skillfully manipulates other beings to fulfil their tasks. They often send random adventurers on the most daring and dangerous adventures to collect relics and somnicon keys for them, or gather cultists that worship it as a demi-god.

After their re-transformation, the Mojinn's voice charms the possessed person to express more wishes, giving it more and more power - until finally the Mojinn itself can become part of reality and the victim is trapped in the realm of Somnicon.

TF-TIME

Temporal: **Rapid**
Full: **Very Slow**

2-3 min.

TF holds 4 hours +2 hours with every change.

Once the TF reaches 24 hrs. the victim is fully transformed